



ASVspoof 2021

Accelerating progress in spoofed and deepfake speech detection

Junichi Yamagishi, NII, Japan

Xin Wang, NII, Japan

Massimiliano Todisco, EURECOM, France

Md Sahidullah, Inria, France

Jose Patino, EURECOM, France

Andreas Nautsch, EURECOM, France

Xuechen Liu, University of Eastern Finland, Finland

Kong Aik Lee, Institute for Infocomm Research, Singapore

Tomi Kinnunen, University of Eastern Finland, Finland

Nicholas Evans, EURECOM, France

Héctor Delgado, Nuance Communications, Spain



Outline

Introduction

Logical access

Physical access

Speech deepfake

Conclusions

Database

Unseen conditions

Results

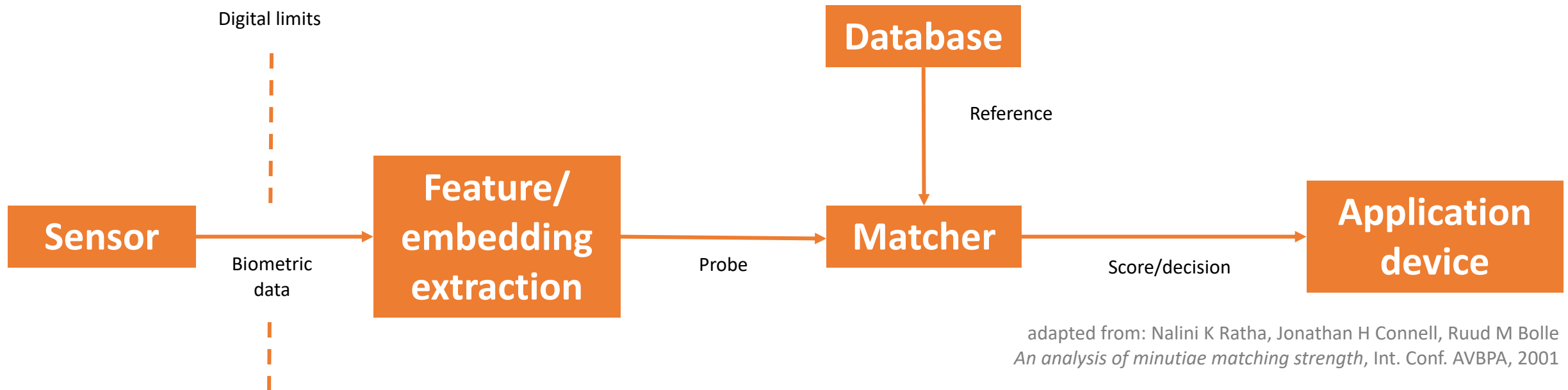
Hidden tracks

Security / spoofing in voice biometrics

- persons masquerading as others in order to gain illegitimate access to sensitive or protected resources
- a.k.a. presentation attacks (ISO / IEC)

ISO/IEC 30107-1

http://standards.iso.org/ittf/PubliclyAvailableStandards/c053227_ISO_IEC_30107-1_2016.zip



adapted from: Nalini K Ratha, Jonathan H Connell, Ruud M Bolle
An analysis of minutiae matching strength, Int. Conf. AVBPA, 2001

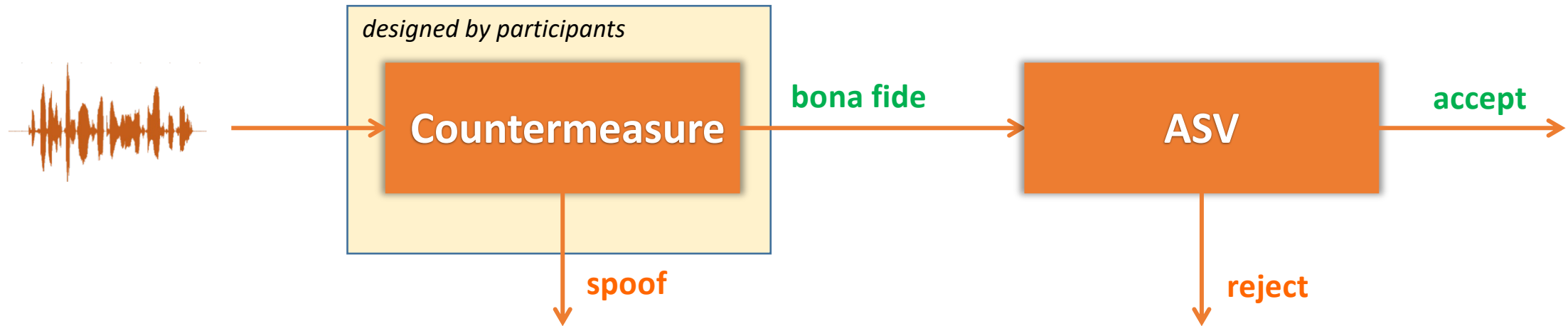
- attacks either pre-sensor (PA) or post-sensor (LA)

In the media



ASVspoof

- spoofing detection task with an optional focus upon ASV



- common databases, protocols and metrics
 - tandem detection cost function (t-DCF) [1] – LA, PA
 - equal error rate (EER) – DF
- ASV system based on ASVTorch [2] + Kaldi [3]
- 4 (unoptimised) countermeasure baselines:
 - CQCC-GMM, LFCC-GMM, LFCC-LCNN, RawNet2

[1] T. Kinnunen et al. "t-DCF: a Detection Cost Function for the Tandem Assessment of Spoofing Countermeasures and Automatic Speaker Verification". In Proc. *Speaker Odyssey*, 2018
[2] K. A. Lee et al. "ASVtorch toolkit: Speaker verification with deep neural networks". *SoftwareX* 14, 2021
[3] D. Povey et al. "The Kaldi speech recognition toolkit". In Proc. *IEEE ASRU*, 2011

Progress

First common datasets, metrics and protocols; modest attack variability

ASVspoof initiative
launched



ASVspoof 2017 PA

Small, purpose collected datasets; low attack variability

1999

2013

2014

2015

2017

2019

2021

First special session @
INTERSPEECH 2013

Large, standard datasets adapted to
study spoofing; low attack variability

ASVspoof 2015 LA



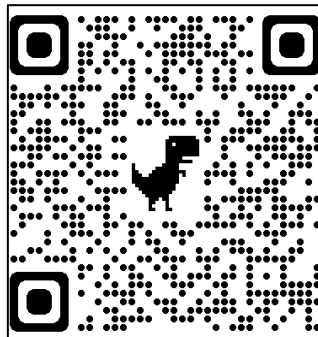
Improved methodology;
broader attack variability

Tandem
assessment

ASVspoof 2019 LA + PA

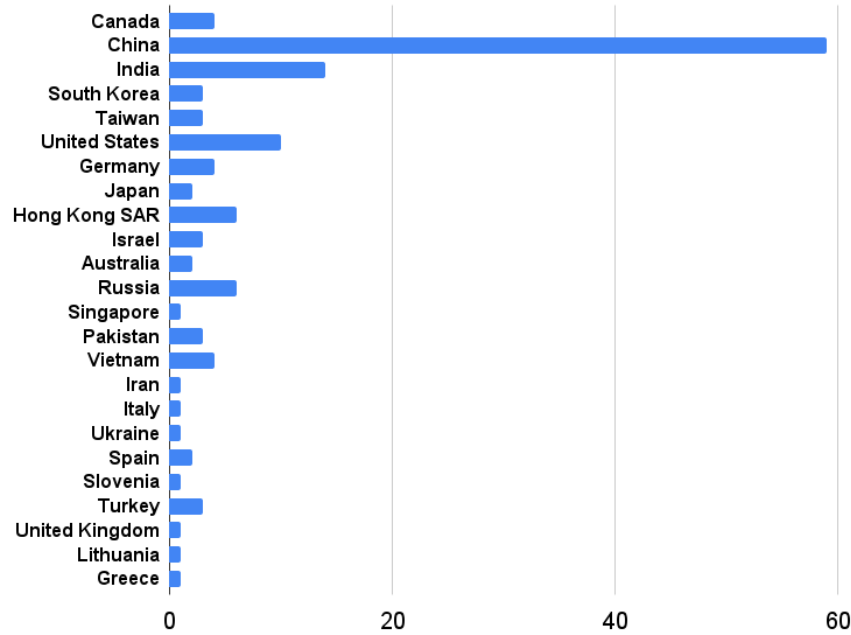


Neural & acoustic waveform models;
controlled replay scenario

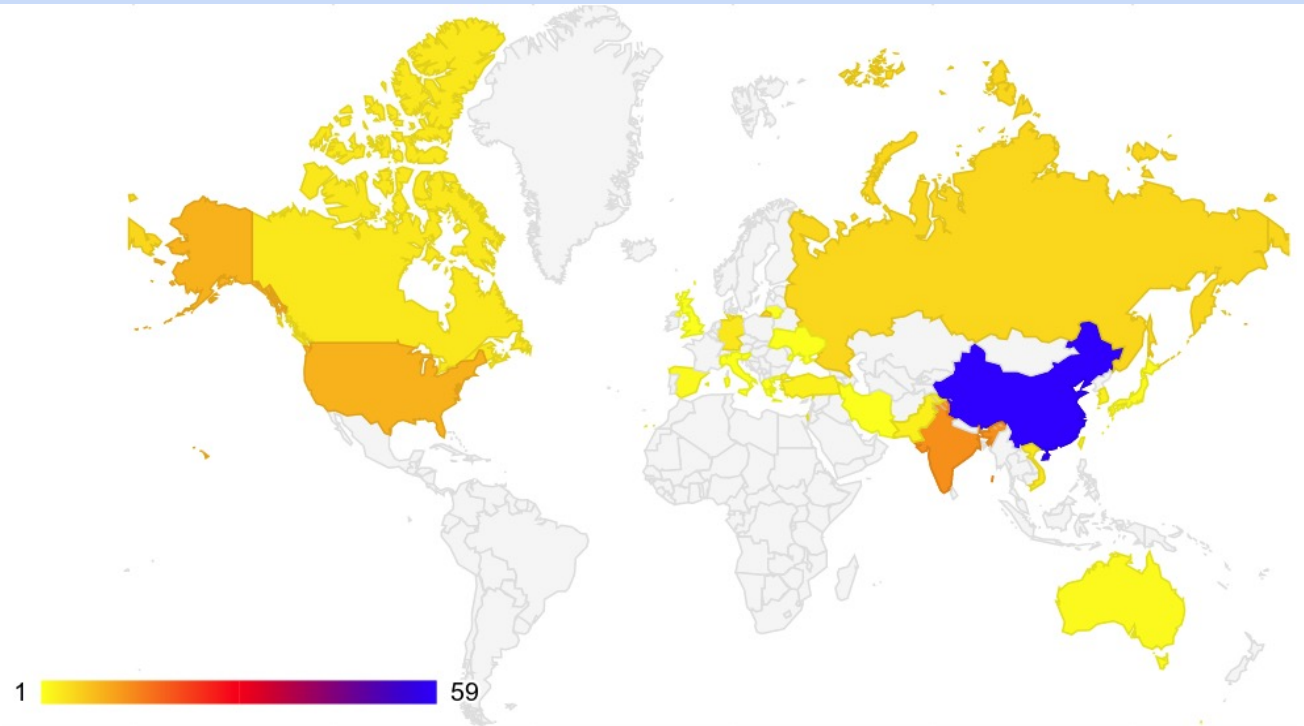


- LA: telephony encoding and transmission
- PA: real physical environments, variety of recording and replay devices
- DF: new speech deepfake detection task
- new evaluation platform, schedule & format

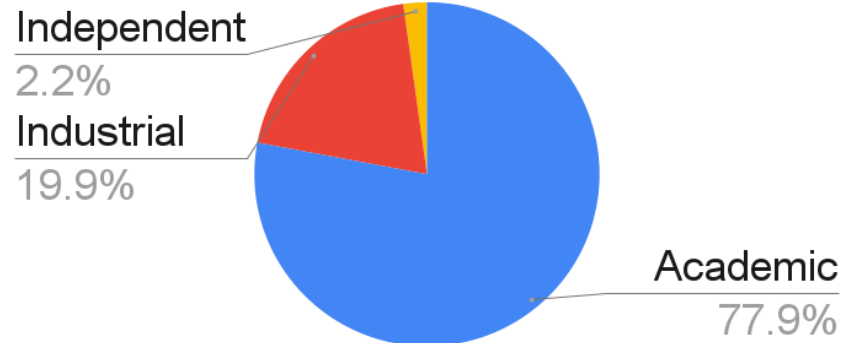
Challenge participant statistics



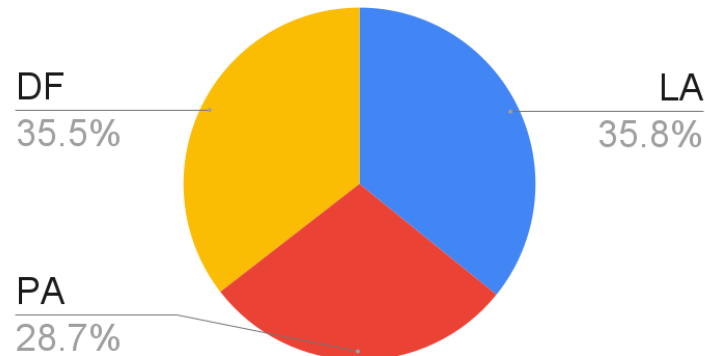
Registrations by country (137 total)



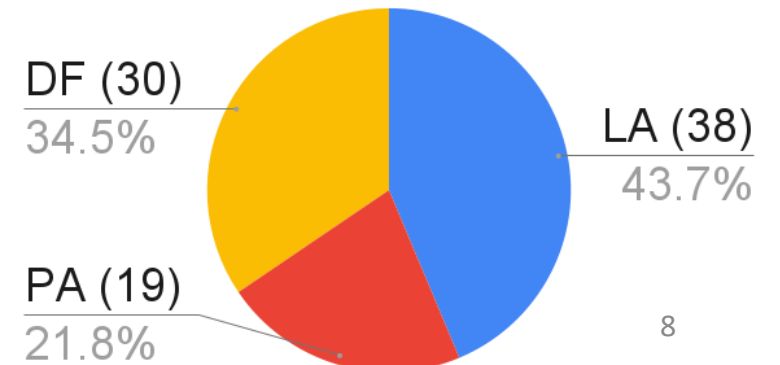
Affiliation type



Tracks of interest



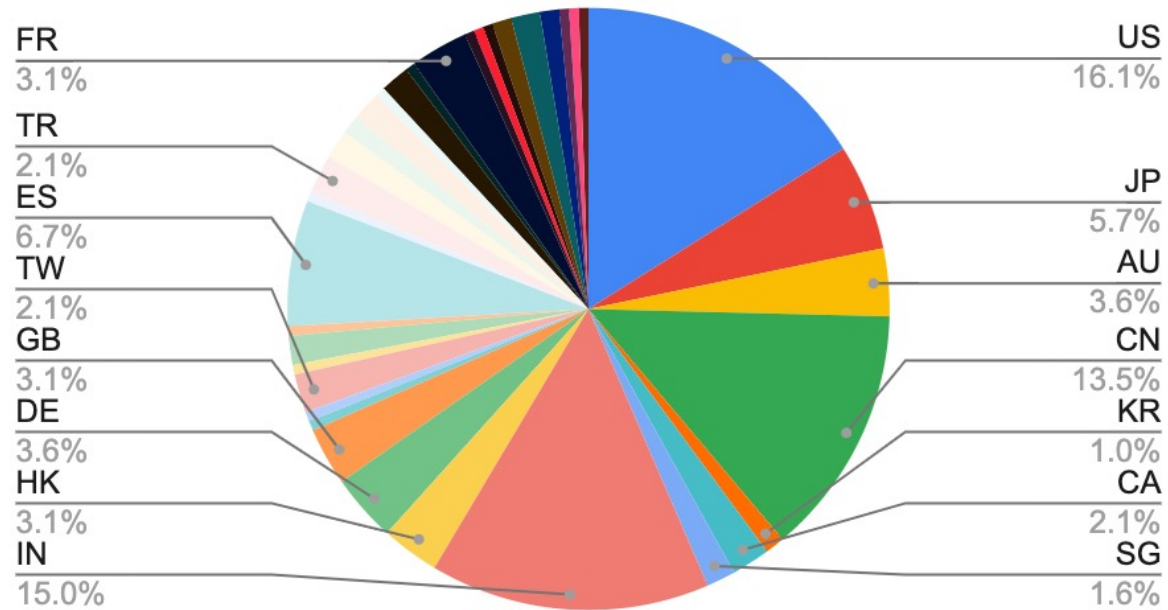
Final submissions



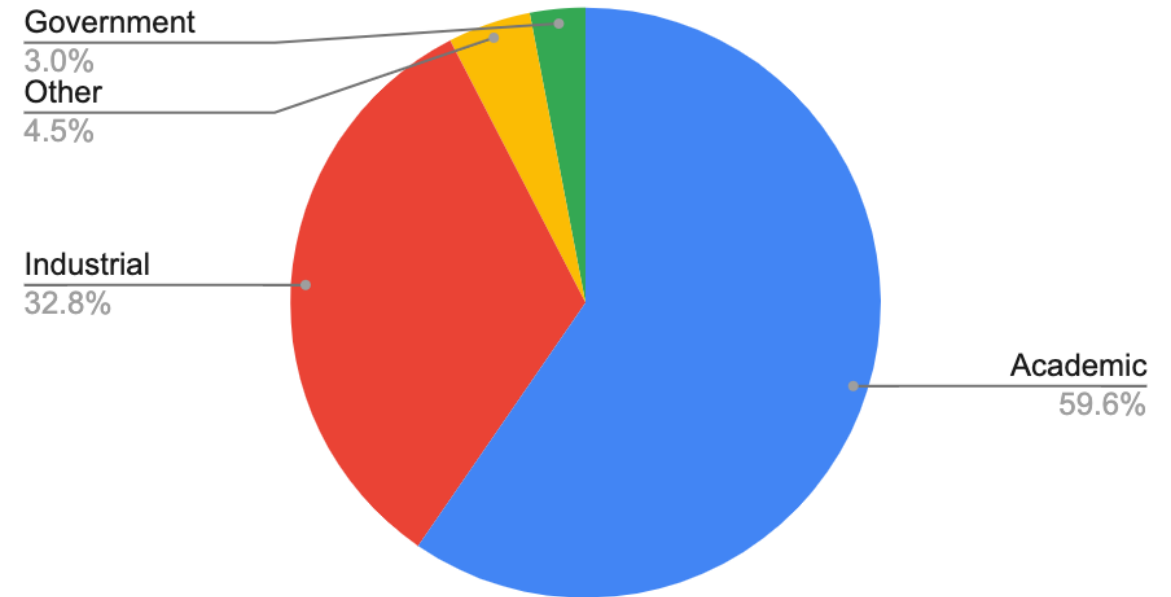
Workshop

- Registered attendees: **198** (by 2021-09-15)

Country/Region



Affiliation type

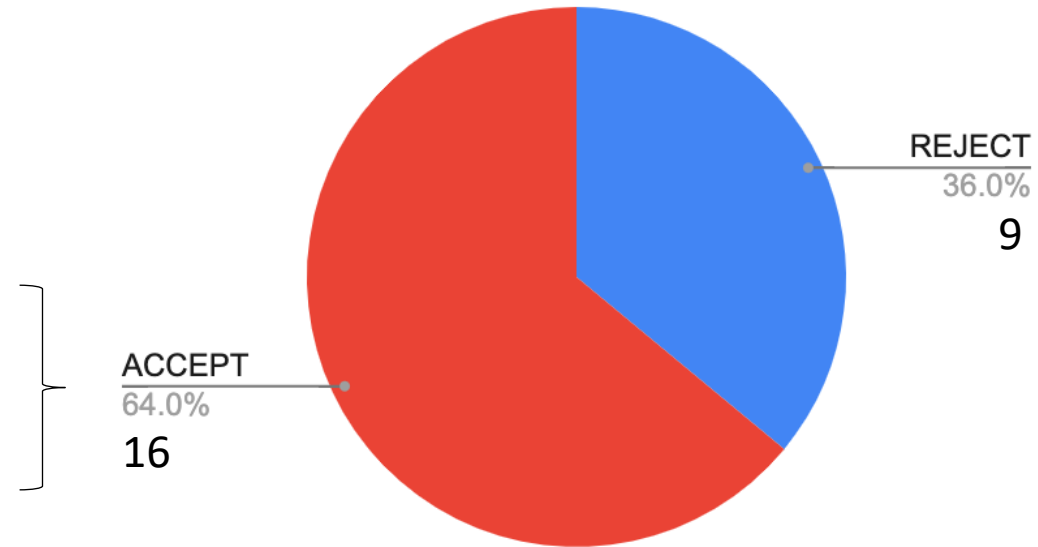


Workshop

- Papers

- Submitted papers: 25
- Acceptance rate: 64%

Challenge summary: 1
ASVspoof 2021 system descriptions: 10
Research papers on anti-spoofing: 5



- Program: <https://www.asvspoof.org/workshop>

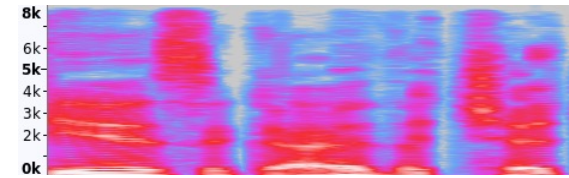
- Time-zone of the presenters are considered
- Each session mixes ASVspoof 2021 system descriptions and other research papers

Logical access (LA)

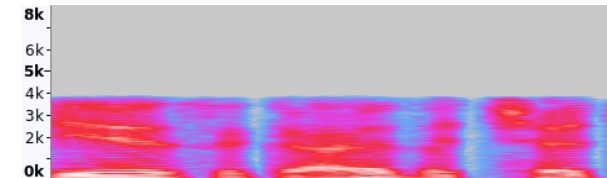
Logical access

- **New to 2021:** telephony encoding and transmission
- Real transmitted synthetic / converted speech
 - VoIP and PSTN setups
 - Sourced from ASVspoof 2019
 - Seen and unseen eval. partitions
- Codec effects: bandwidth, bitrate, ...
- Multi-site transmission setup

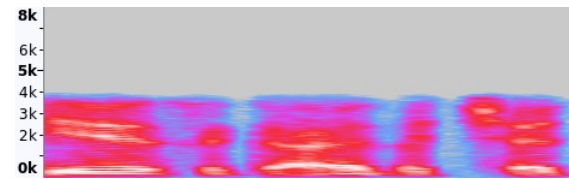
	Bona fide	Spoof
Progress phase	1,676	14,788
Evaluation phase	14,816	133,360
Sum	16,492	148,148
Hidden track	1,960	14,966



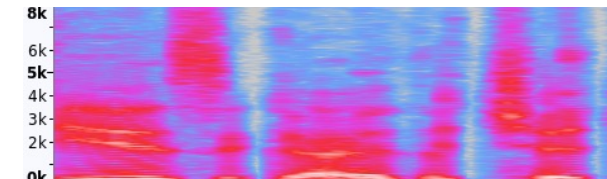
LA-C1



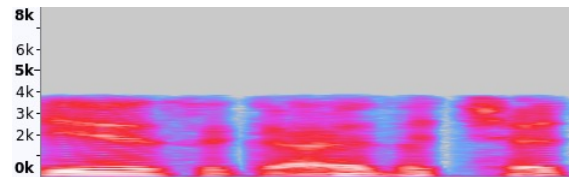
LA-C2



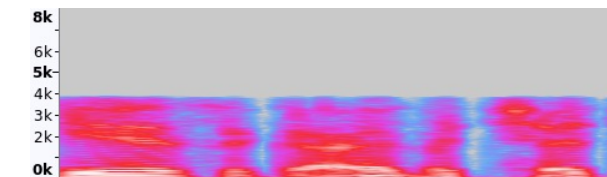
LA-C3



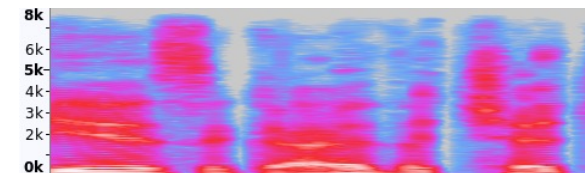
LA-C4



LA-C5



LA-C6



LA-C7

LA – Data collection

- VoIP setup:
 - Move towards a more realistic telephony scenario
 - Data collection using Asterisk PBX
 - Encoding and transmission



Cond.	Codec	Audio bandwithh	Transmission	Bitrate
LA-C1	-	16 kHz	-	250 kbps
LA-C2	a-law	8 kHz	VoIP	64 kbps
LA-C3	unk. + μ -law	8 kHz	PSTN + VoIP	- / 64 kbps
LA-C4	G.722	16 kHz	VoIP	64 kbps
LA-C5	μ -law	8 kHz	VoIP	64 kbps
LA-C6	GSM	8 kHz	VoIP	13 kbps
LA-C7	OPUS	16 kHz	VoIP	VBR ~16 kbps

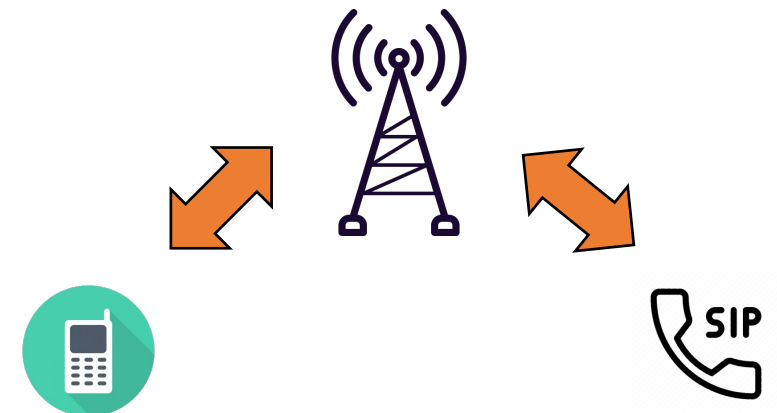


LA – Data collection

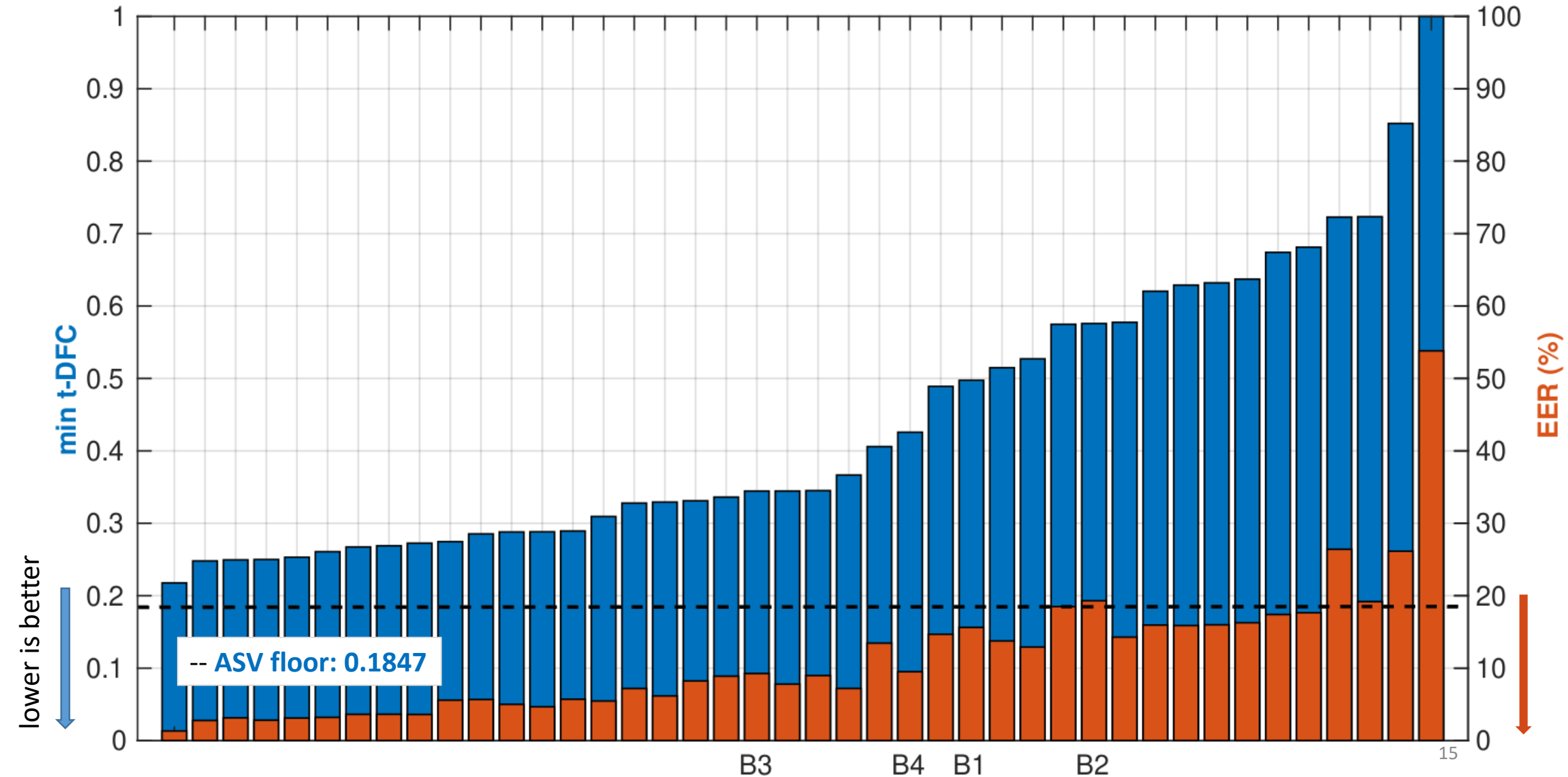
- PSTN + VoIP setup:
 - Real cellphone to SIP phone transmission
 - Certain transmission factors out of our control



Cond.	Codec	Audio bandwithh	Transmission	Bitrate
LA-C1	-	16 kHz	-	250 kbps
LA-C2	a-law	8 kHz	VoIP	64 kbps
LA-C3	unk. + μ -law	8 kHz	PSTN + VoIP	- / 64 kbps
LA-C4	G.722	16 kHz	VoIP	64 kbps
LA-C5	μ -law	8 kHz	VoIP	64 kbps
LA-C6	GSM	8 kHz	VoIP	13 kbps
LA-C7	OPUS	16 kHz	VoIP	VBR $\sim$ 16 kbps

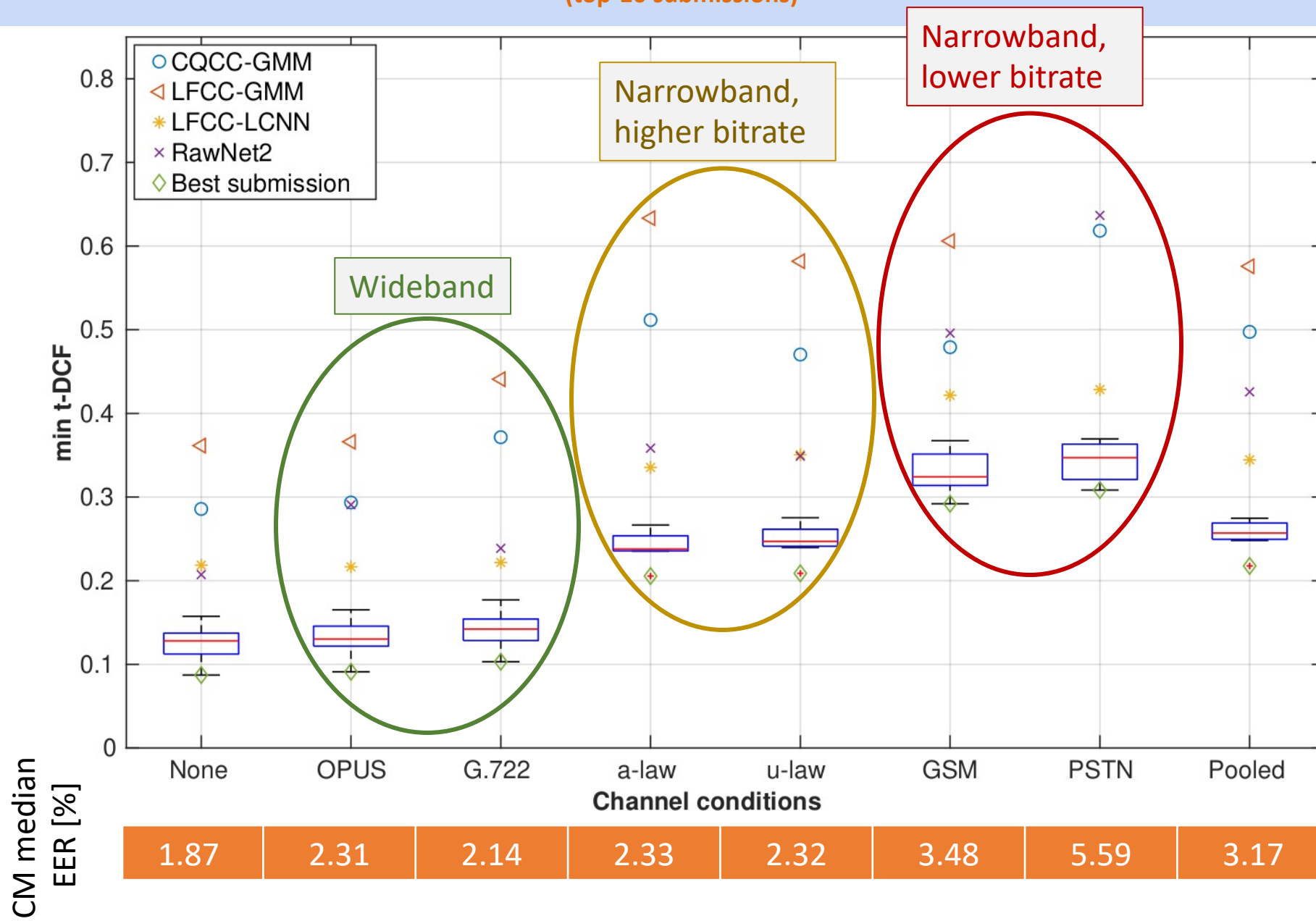


LA results: ranking



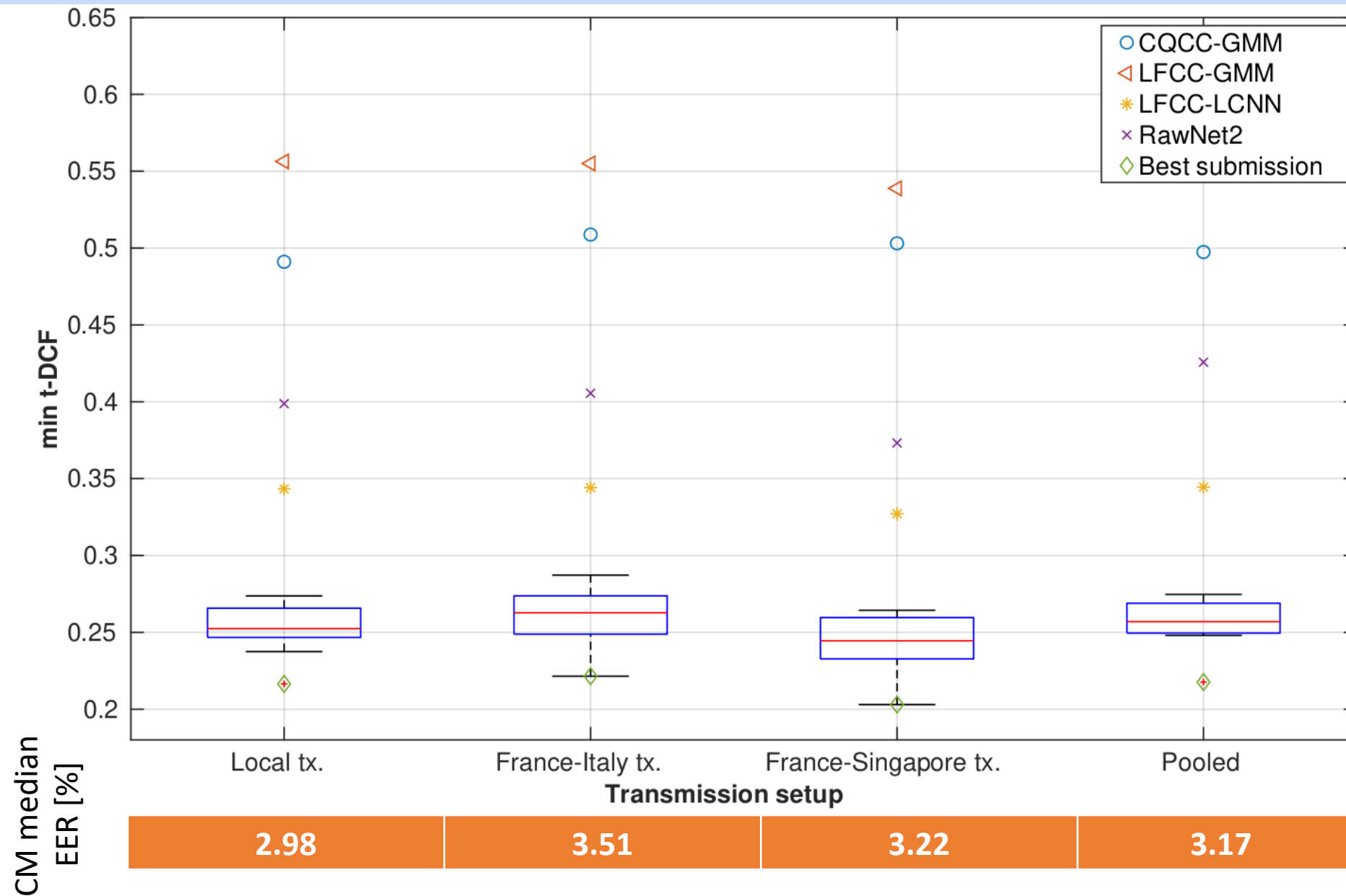
LA results: channel conditions

(top-10 submissions)



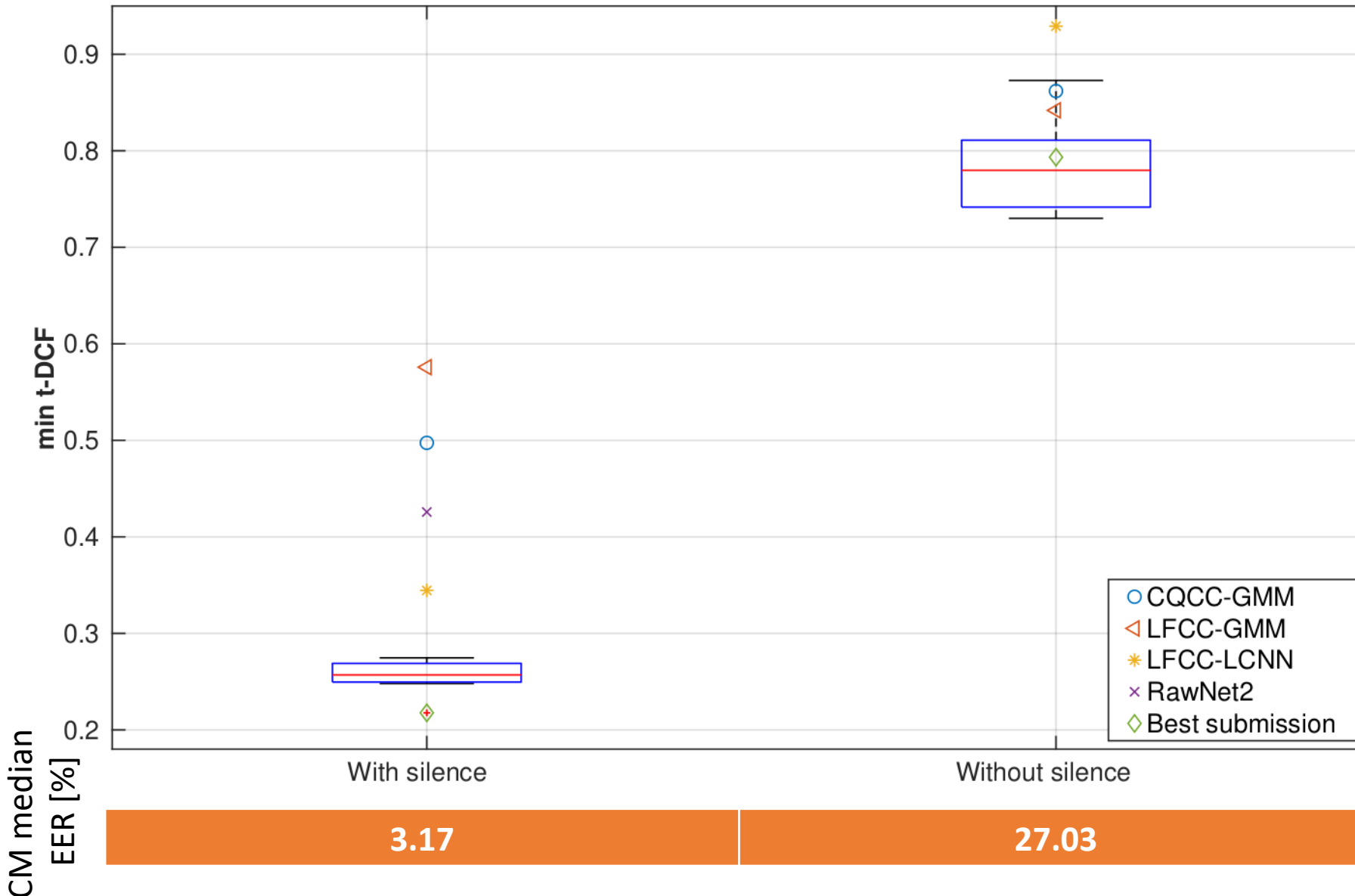
LA results: transmission setup

(top-10 submissions)

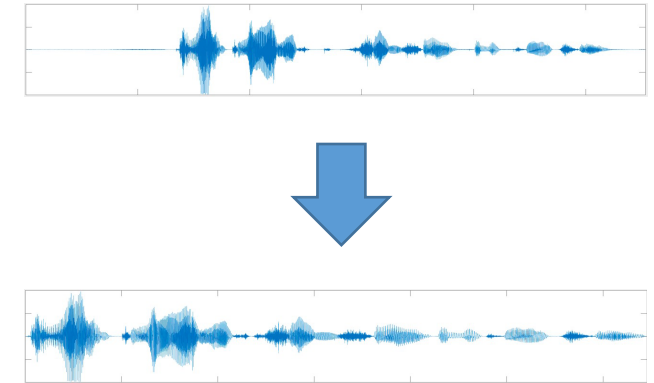


LA results: hidden track

(top-10 submissions)



- **Silence removal from speech utterances (LA, PA and DF) [3-6]**

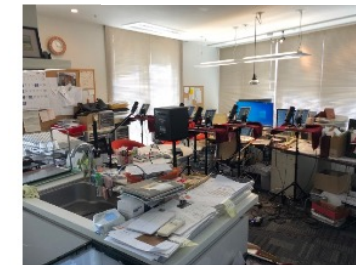
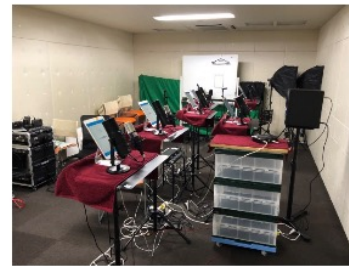


- [3] B. Chettri et al. "A deeper look at Gaussian mixture model based anti-spoofing systems". In Proc. *IEEE ICASSP*, 2018.
- [4] B. Chettri et al., "Ensemble models for spoofing detection in automatic speaker verification". In Proc. *Interspeech*, 2019.
- [5] Y. Zhang et al., "The Effect of Silence and Dual-Band Fusion in Anti-Spoofing System". In Proc. *Interspeech*, 2021.
- [6] N. Müller et al. "Speech is silver, silence is golden: what do ASVspoof-trained models really learn?". In Proc. *ASVspoof 2021 Workshop*.

Physical access (PA)

Physical access

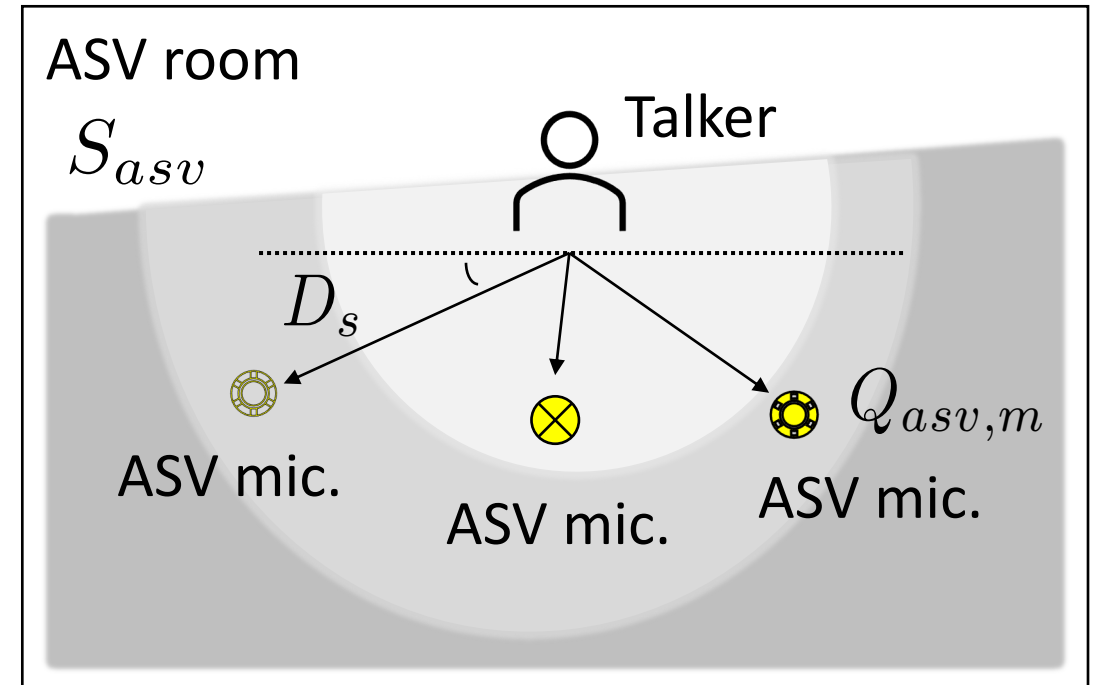
- Can CMs trained on simulated data (ASVspoof2019 PA) detect real spoofing data?
- We built the new evaluation set
 - real bona fide & replayed data recorded in physical rooms
 - ✓ room reverberation
 - ✓ background noise
- Compared with ASVspoof2019 PA evaluation set
 - same set of speakers and seed trials
 - controlled setup by design
 - ! real recording and replaying



PA – Data collection

- Environmental factors:
 - ASV rooms S_{asv}
 - ASV mic. $Q_{asv,m}$
 - Talker-to-ASV-mic. distance D_s

	Cond.	Room size $w \times d \times h(m)$		Cond.	Device type
S_{asv}	R1	$8.0 \times 8.0 \times 2.4$	$Q_{asv,m}$	M1	MPM-1000 (condenser)
	R2	$6.0 \times 5.0 \times 2.3$		M2	Uber Mic (condenser)
	R3	$6.6 \times 5.0 \times 2.4$		M3	iPad Air (MEMS)
	R4	$7.5 \times 7.7 \times 2.6$	D_s	Angle, Dis.(m)	
	R5	$7.2 \times 4.0 \times 2.3$		D1	15°, 2.0
	R6	$4.5 \times 6.5 \times 2.5$		D2	45°, 1.5
	R7	$4.5 \times 2.4 \times 2.4$		D3	75°, 1.0
	R8	$7.1 \times 4.8 \times 2.5$		D4	90°, 0.5
	R9	$5.9 \times 4.0 \times 2.8$		D5	120°, 1.25
				D6	150°, 1.75



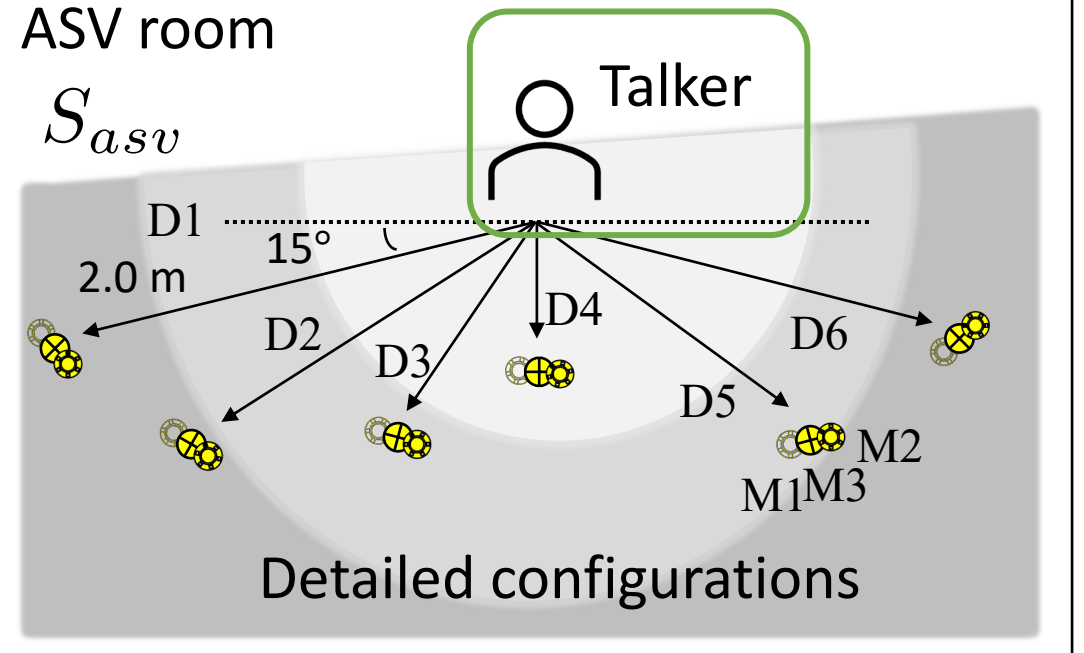
PA – Data collection



High-quality flat-response
low-distortion loudspeaker
for playing bona fide data

ASV room

S_{asv}

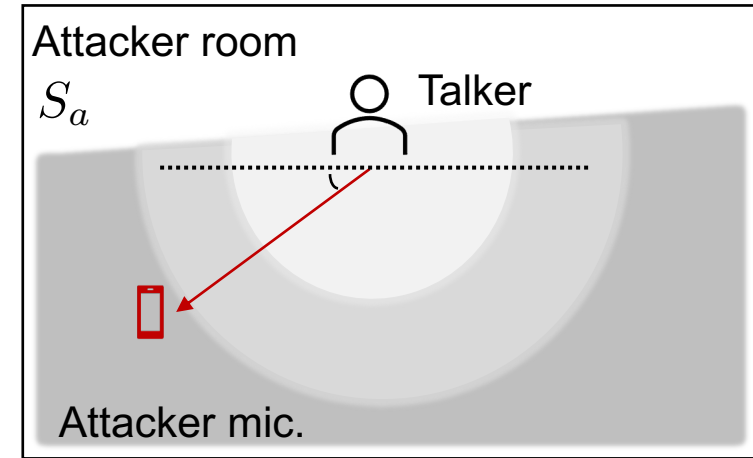


PA – Data collection

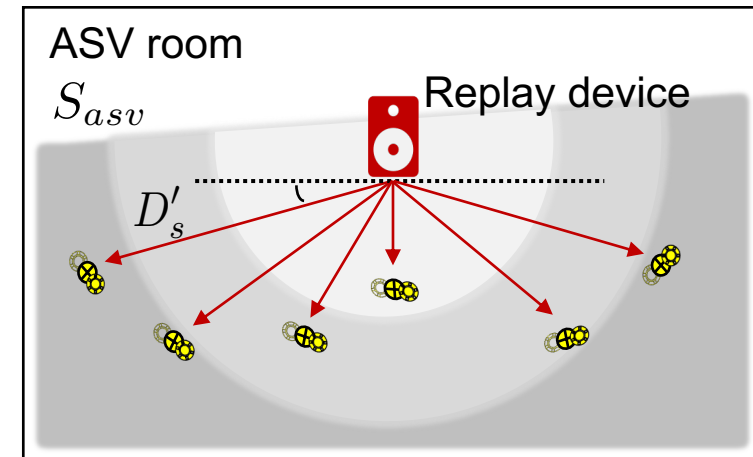
- Attacker factors (released)
 - Attacker room S_a
 - Replay-device-to-ASV-mic. distance D_s'

	Cond.	Room size $w \times d \times h(m)$		Cond.	Device type
$\frac{S_{asv}}{S_a}$	R1 / r1	$8.0 \times 8.0 \times 2.4$	$Q_{asv,m}$	M1	MPM-1000 (condenser)
	R2 / r2	$6.0 \times 5.0 \times 2.3$		M2	Uber Mic (condenser)
	R3 / r3	$6.6 \times 5.0 \times 2.4$		M3	iPad Air (MEMS)
	R4 / r4	$7.5 \times 7.7 \times 2.6$	D_s, D'_s	Cond. Angle, Dis.(m)	
	R5 / r5	$7.2 \times 4.0 \times 2.3$		D1	15°, 2.0
	R6 / r6	$4.5 \times 6.5 \times 2.5$		D2	45°, 1.5
	R7 / r7	$4.5 \times 2.4 \times 2.4$		D3	75°, 1.0
	R8 / r8	$7.1 \times 4.8 \times 2.5$		D4	90°, 0.5
	R9 / r9	$5.9 \times 4.0 \times 2.8$		D5	120°, 1.25
				D6	150°, 1.75

Replay acquisition



Replay presentation



PA – Data collection

- Attacker factors (TBA)
 - Attacker microphone $Q_{a,m}$
 - Attacker-to-talker distance D_a
 - Replay device $Q_{a,s}$

	Cond.	Room size $w \times d \times h(m)$
	R1 / r1	$8.0 \times 8.0 \times 2.4$
	R2 / r2	$6.0 \times 5.0 \times 2.3$



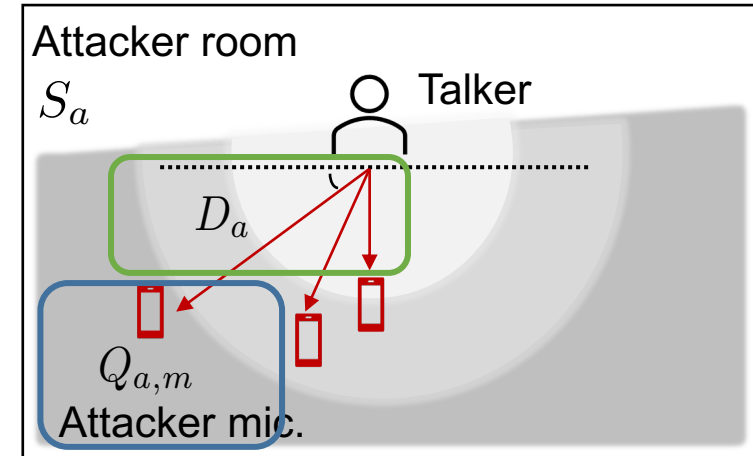
	Cond.	Device type
$Q_{asv,m}$ / $Q_{a,m}$	M1 / m1	MPM-1000 (condenser)
	M2 / m1	Uber Mic (condenser)
	M3 / m1	iPad Air (MEMS)

	Cond.	Angle, Dis.(m)
D_s, D'_s	D1	$15^\circ, 2.0$
	D2	$45^\circ, 1.5$
	D3	$75^\circ, 1.0$
	D4	$90^\circ, 0.5$
	D5	$120^\circ, 1.25$
	D6	$150^\circ, 1.75$

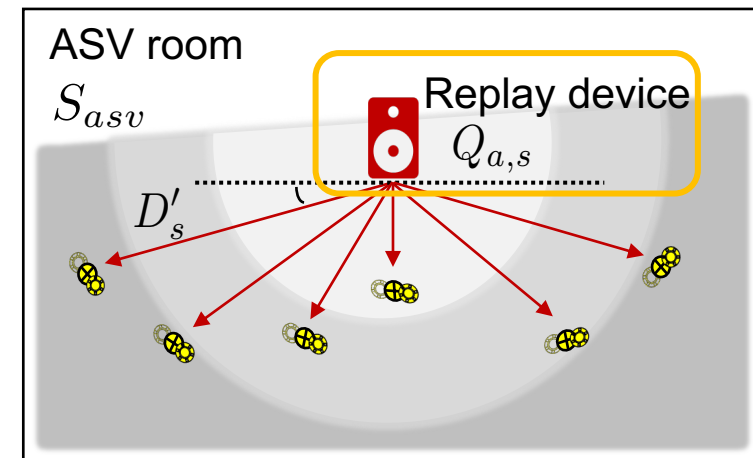
	Cond.	Device type
$Q_{a,s}$	s2	SONY
	s3	NEUMANN
	s4	GENELEC

	Cond.	Angle, Dis.(m)
D_a	d2	$45^\circ, 1.5$
	d3	$75^\circ, 1.0$
	d4	$90^\circ, 0.5$

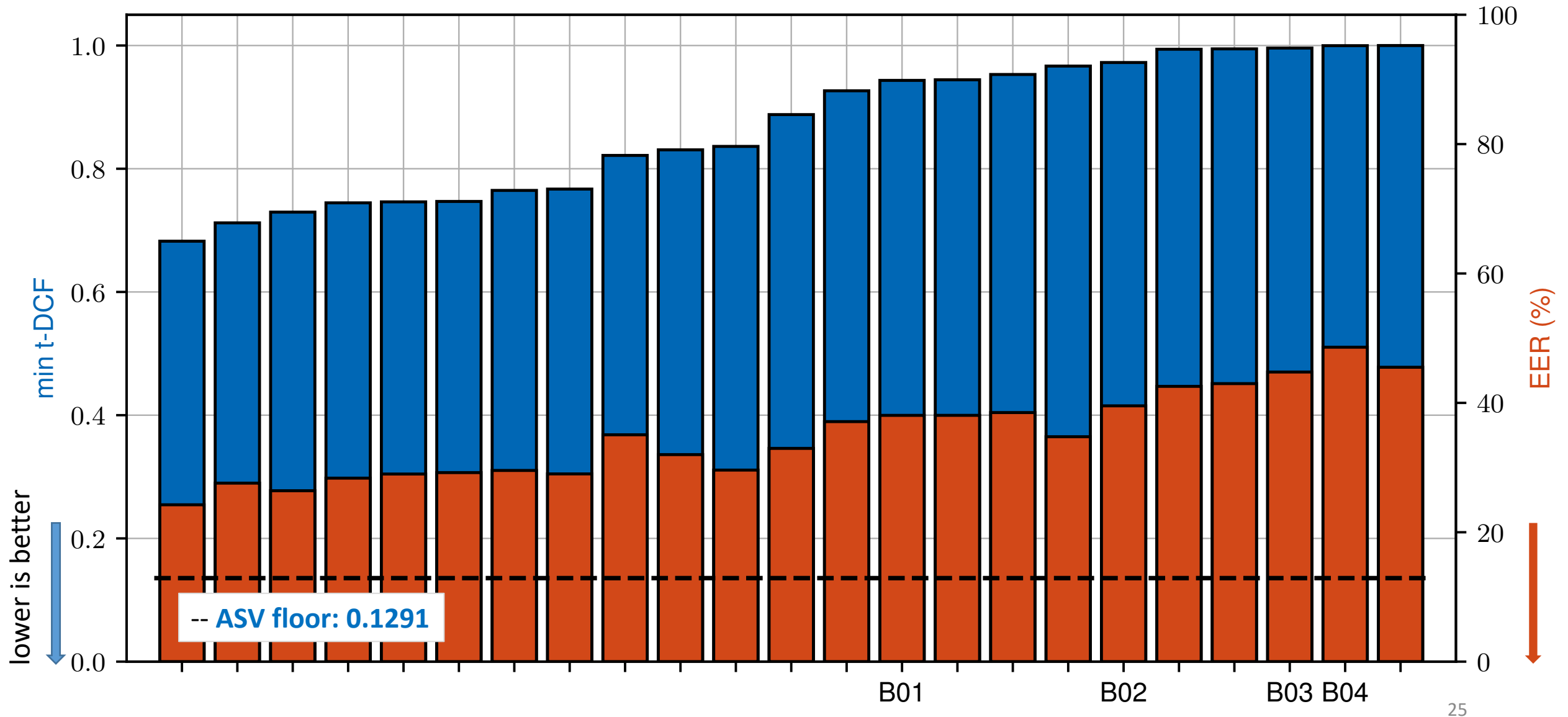
Replay acquisition



Replay presentation

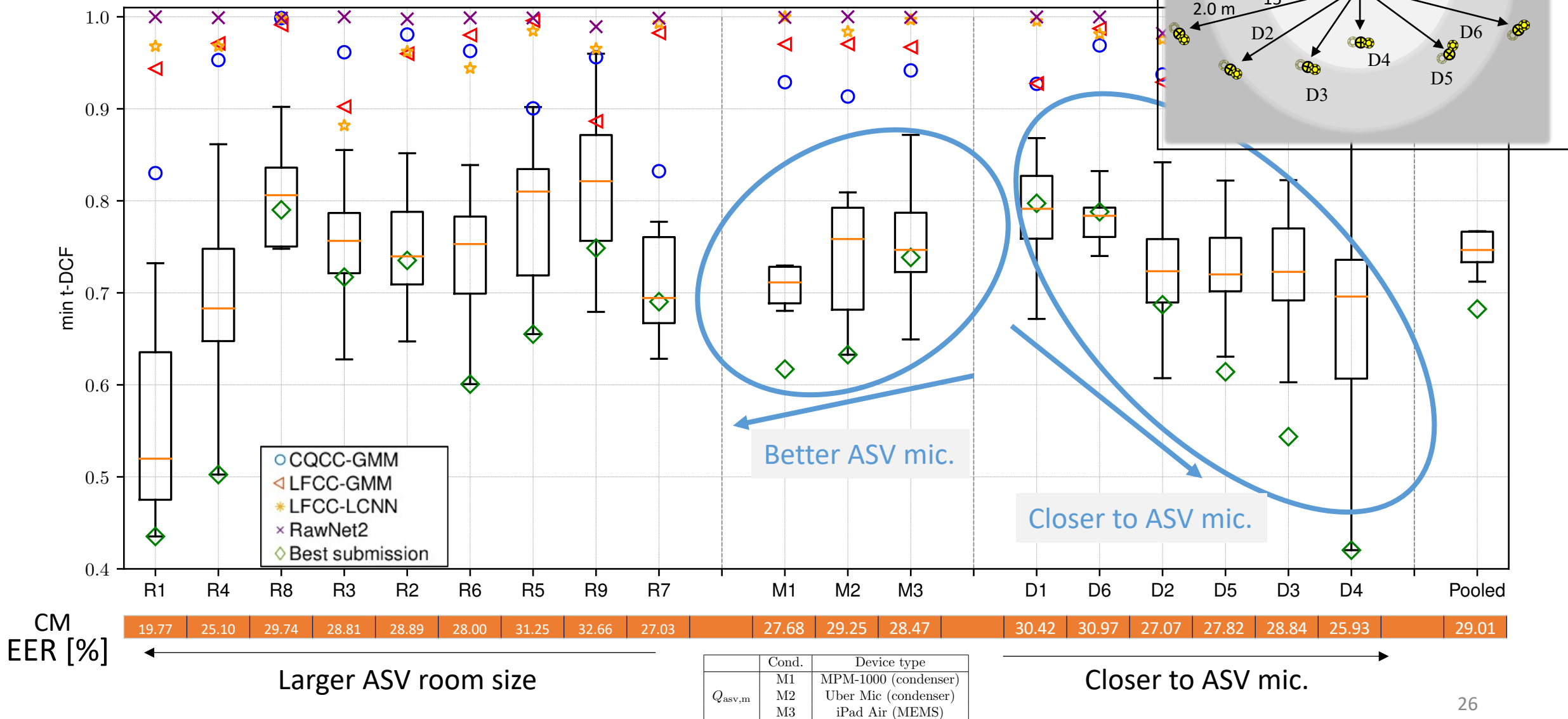


PA results: ranking

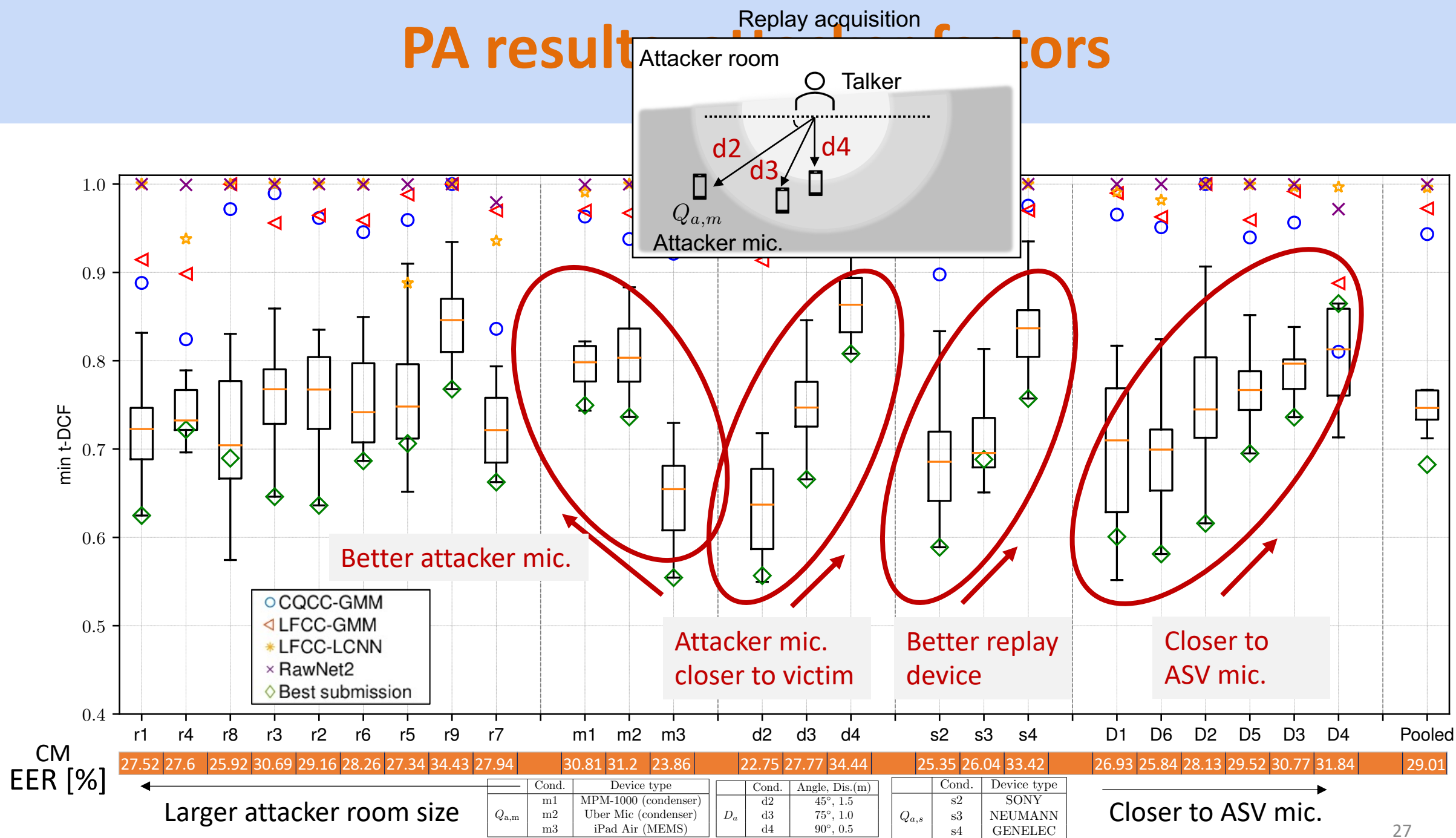


PA results: environmental factors

(top-10 submissions)

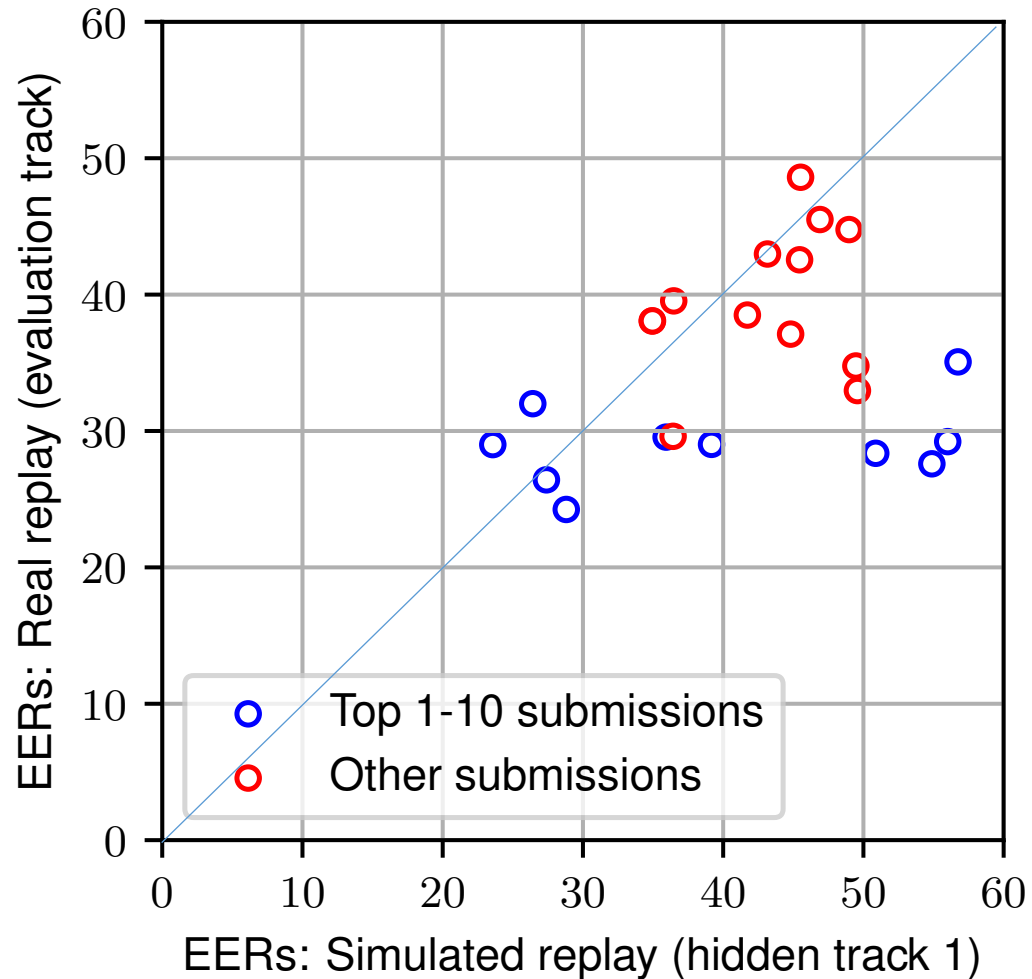


PA result factors

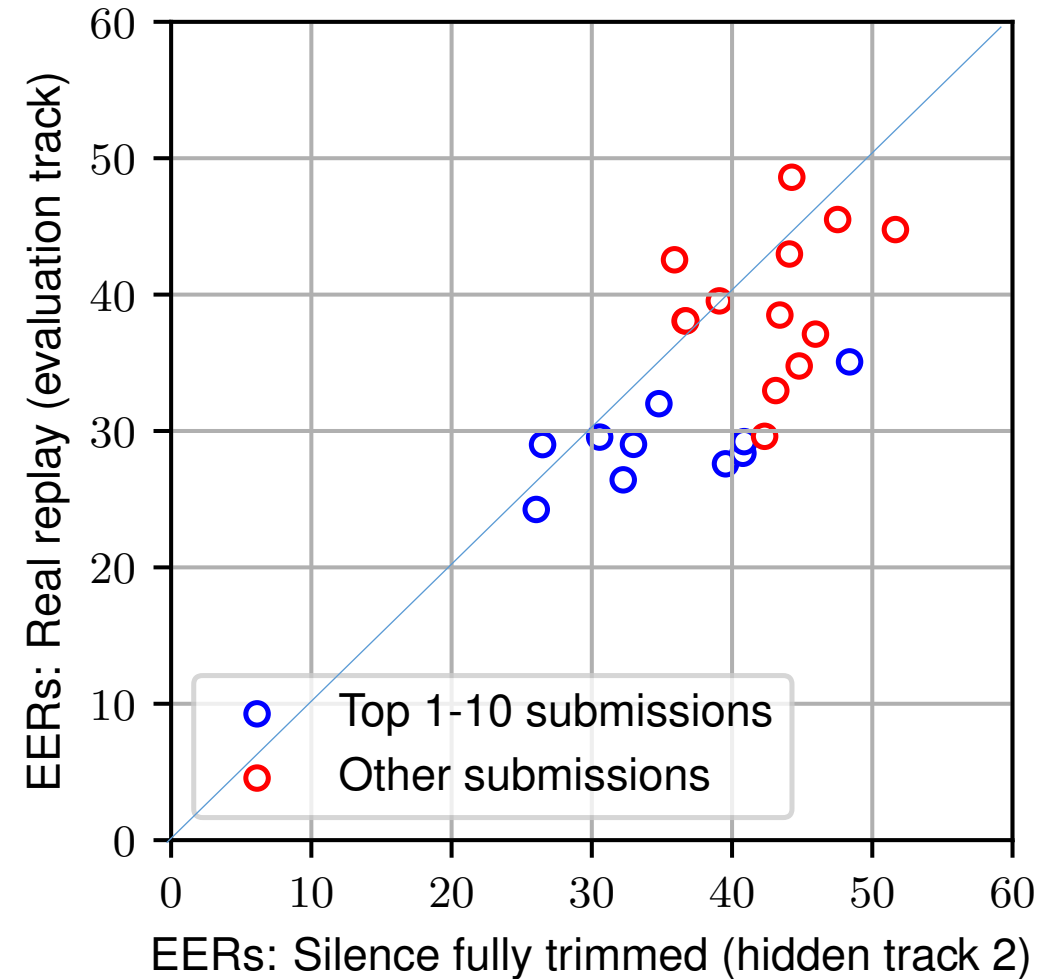


PA results: hidden track

- Hidden track 1: simulated PA data

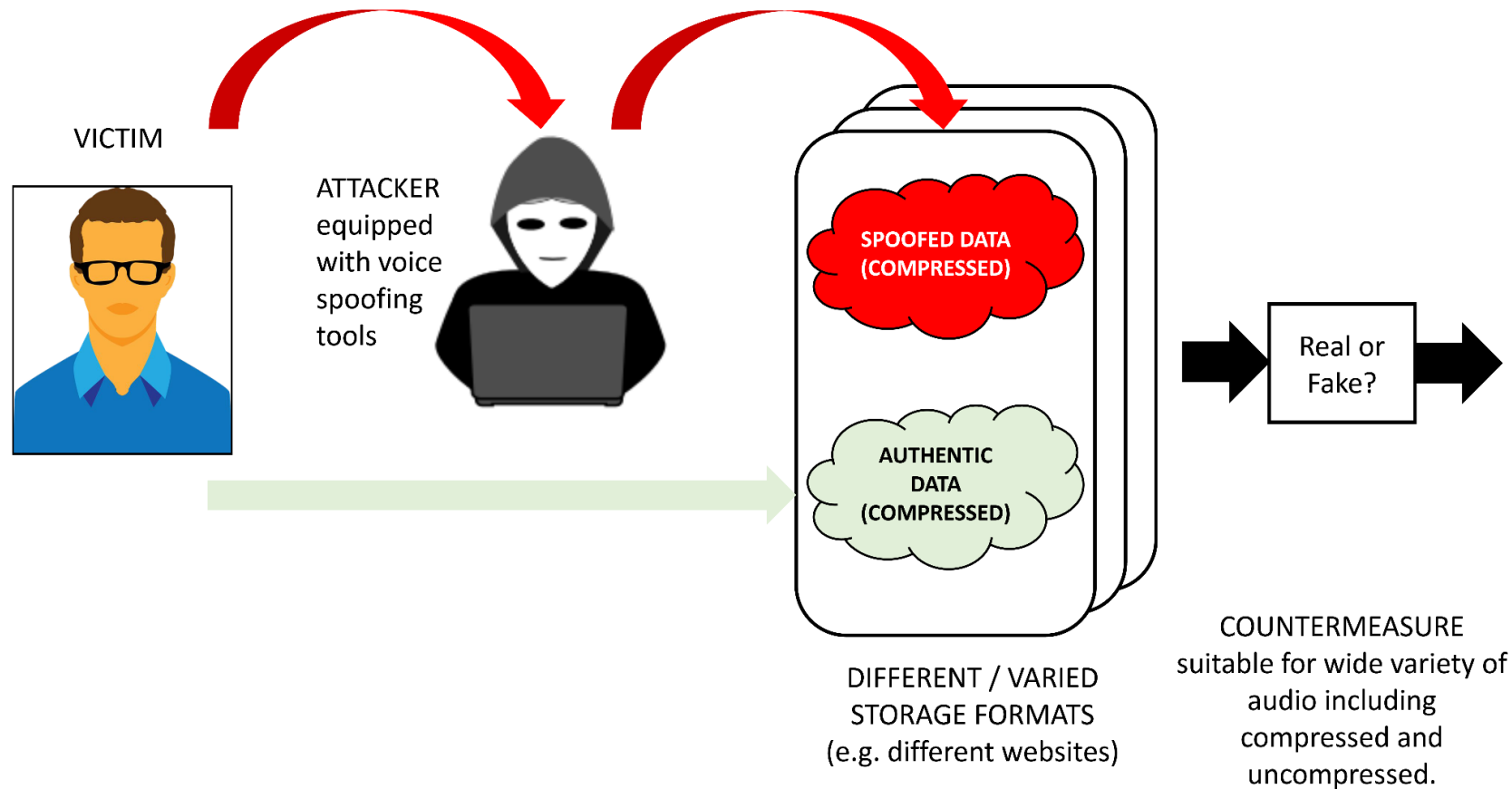


- Hidden track 2: without silence



Speech deepfake (DF)

Speech deepfake



- based on audio-data processed with different lossy compression schemes typically used for media storage
- collected from several sources covering a large number of attacks.

DF - Conditions

Compression
Methods:

Single
compression

Cond.	Compression (Quality)	VBR settings (kbps)
C1	None	-
C2	mp3 (low)	~80-120
C3	mp3 (high)	~220-260
C4	m4a (low)	~20-32
C5	m4a (high)	~96-112
C6	ogg (low)	~80-96
C7	ogg (high)	~256-320
C8	mp3 (low) => m4a (high)	~80-120=>~96-112
C9	ogg (low) => m4a (high)	~80-96=>~96-112

→ No
compression

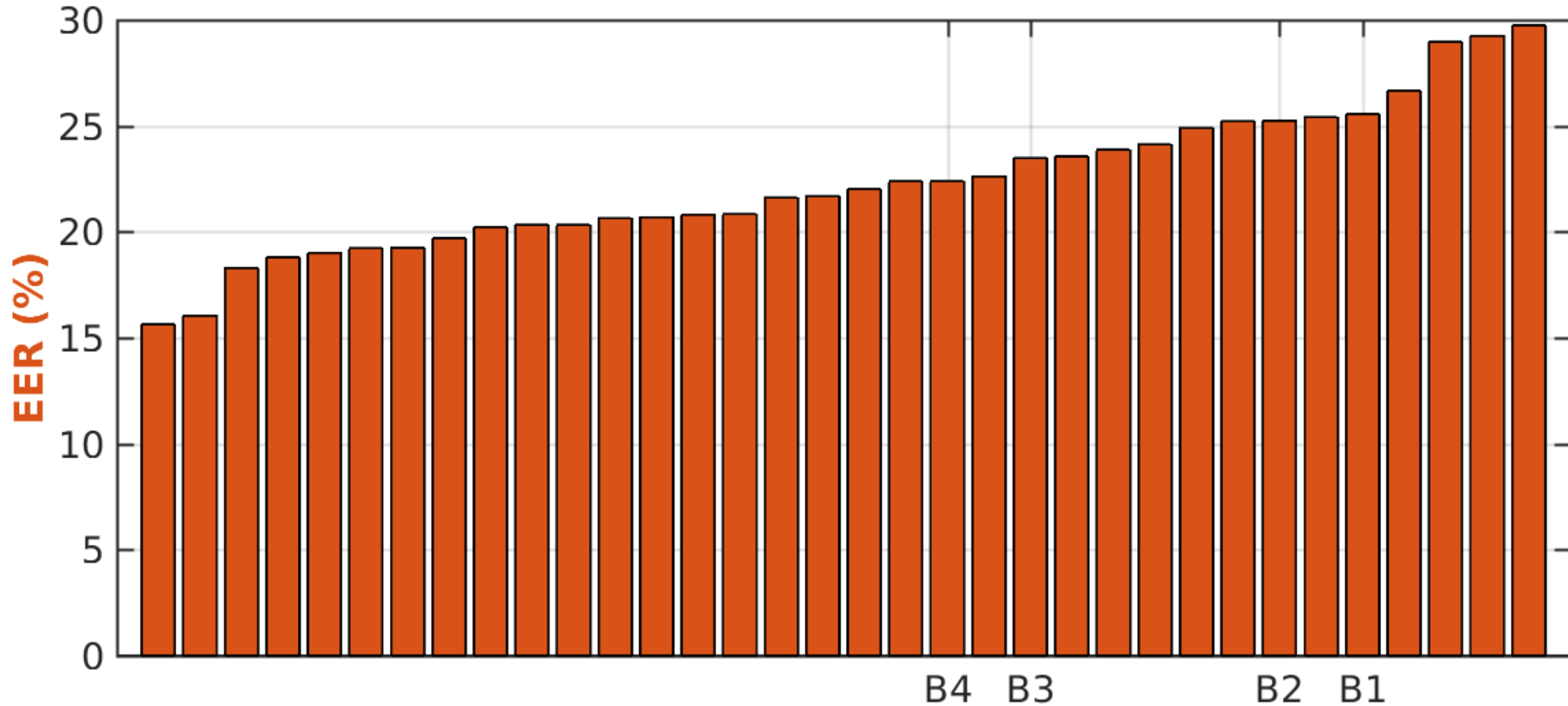
Double
compression

Audio data:

	Conditions								
	C1	C2	C3	C4	C5	C6	C7	C8	C9
ASVspoof / VCTK									
VCC 2018									
VCC 2020									

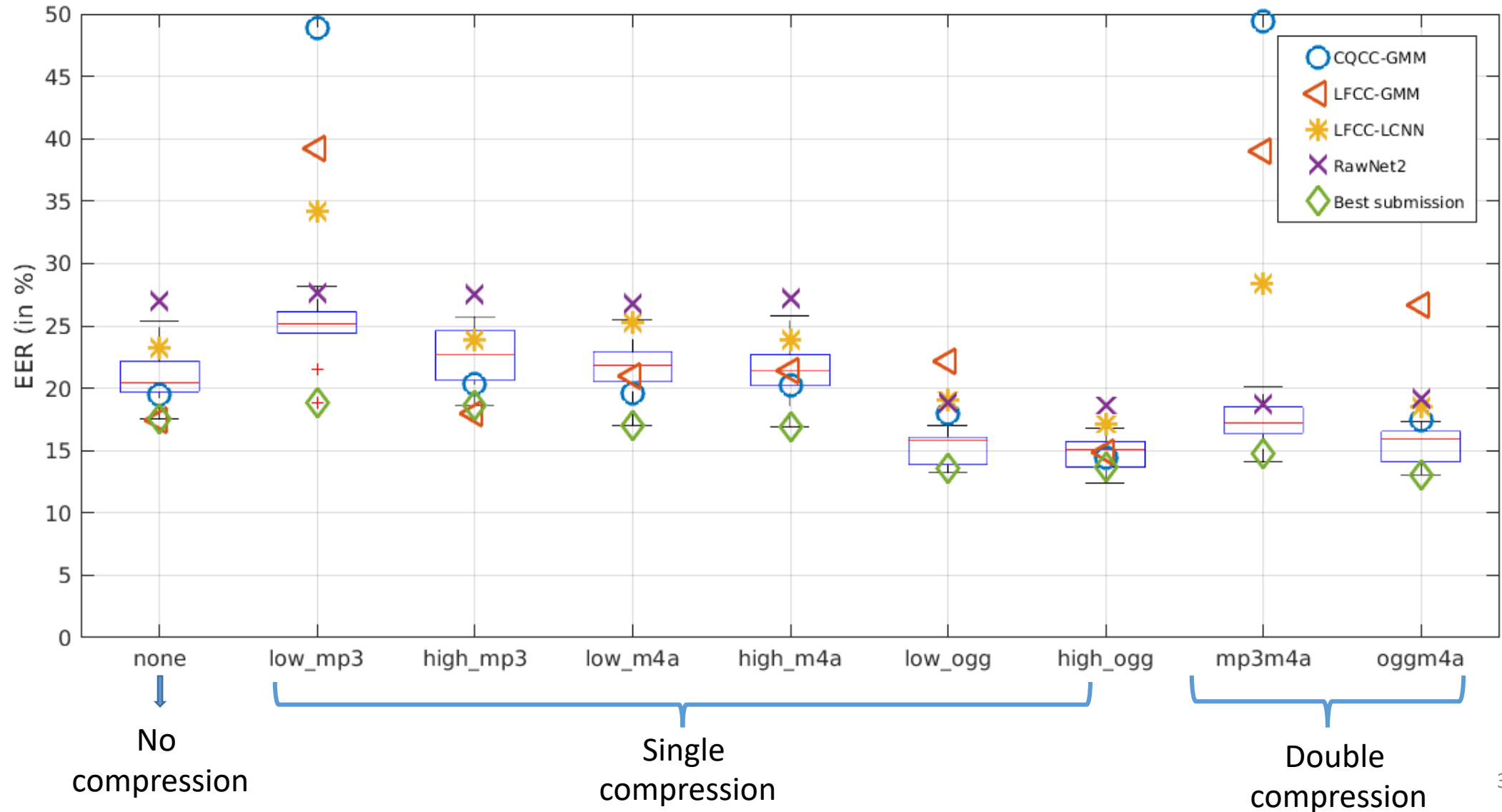
Progress & Eval Set
Only Eval Set

DF results: ranking



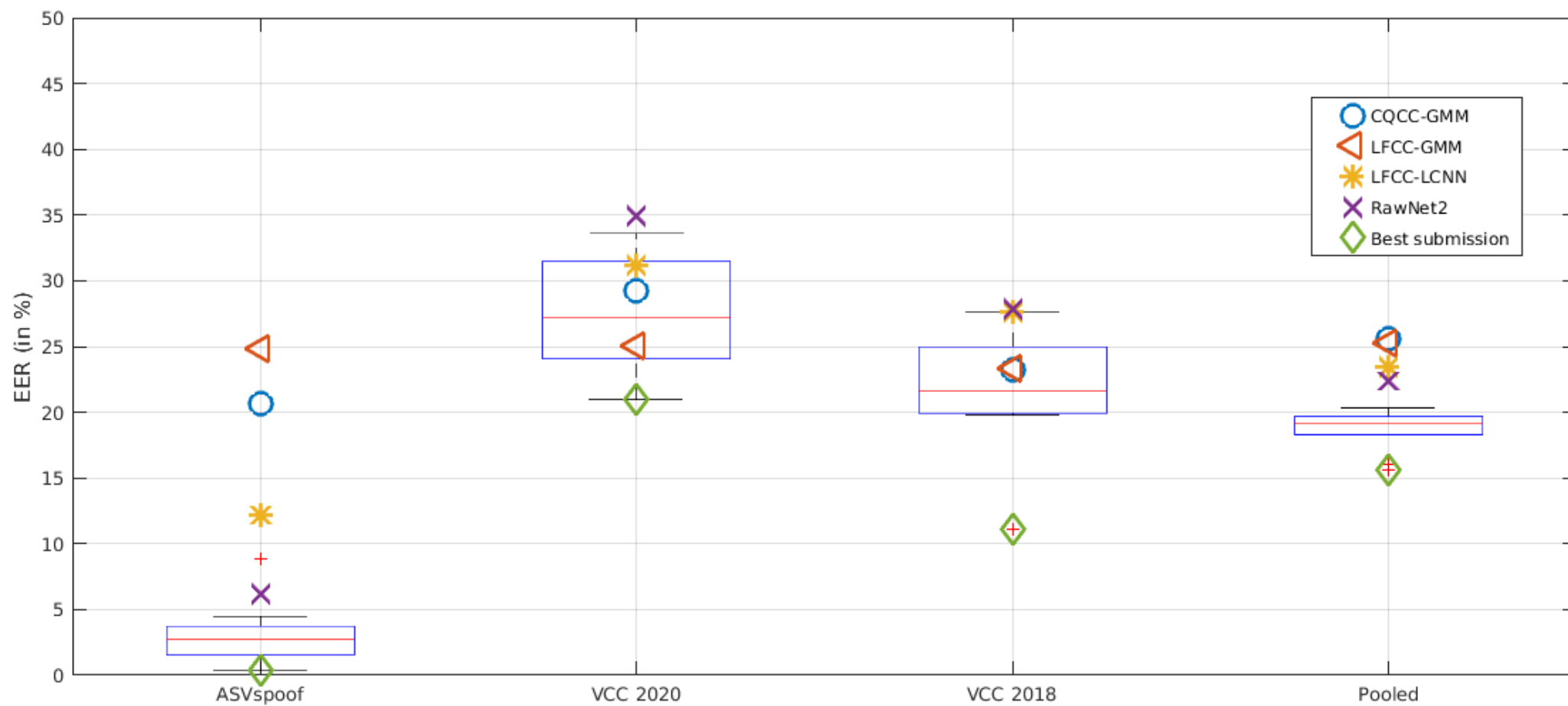
DF results: compression conditions

(top-10 submissions)



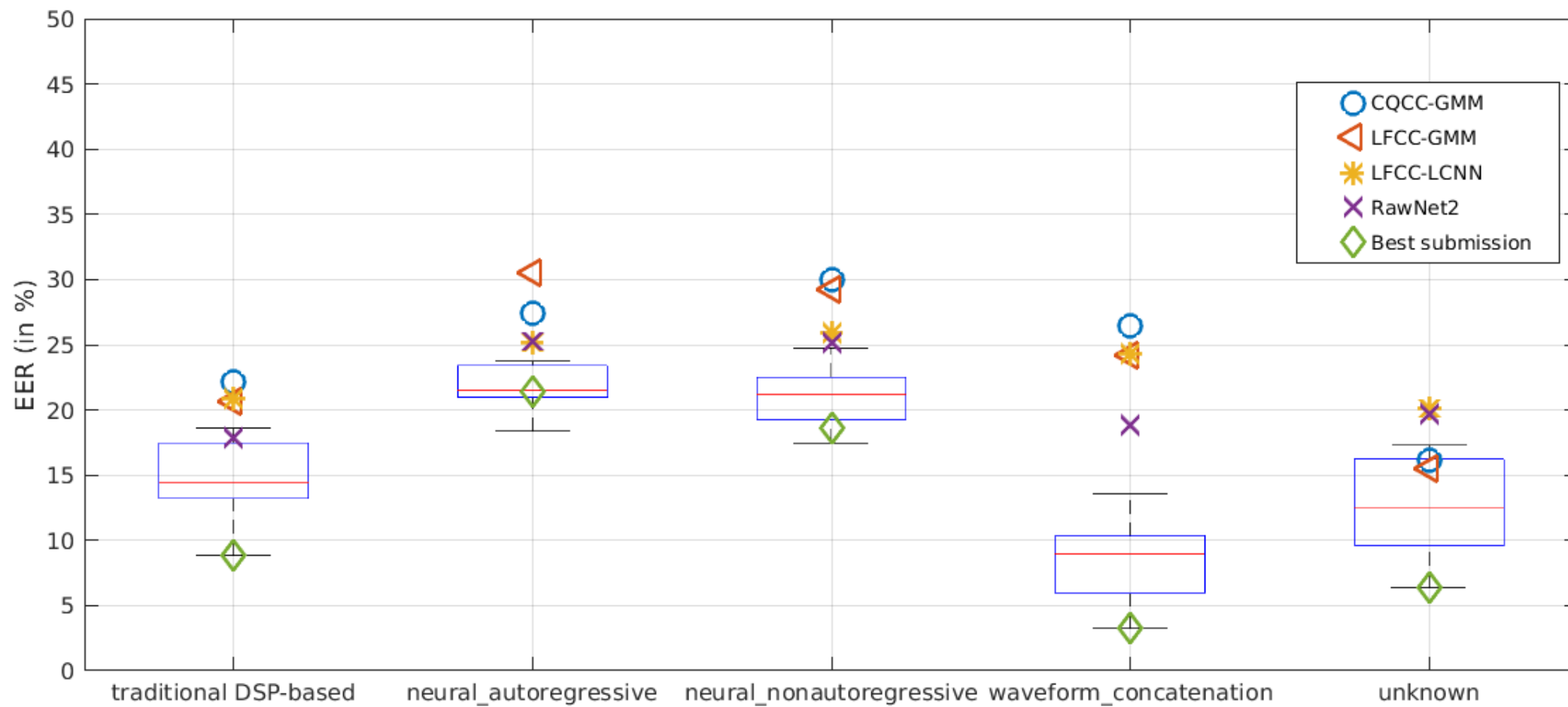
DF results: source dataset

(top-10 submissions)



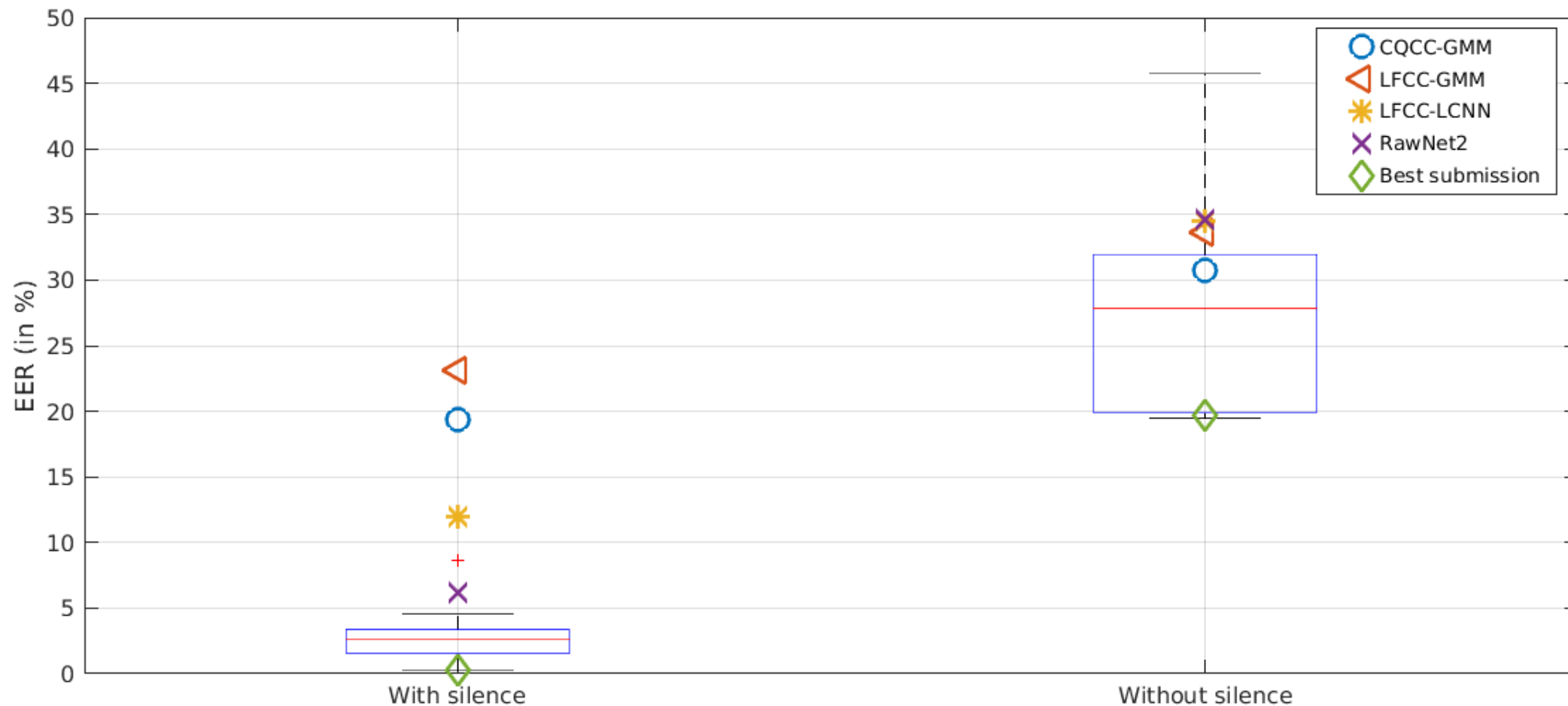
DF results: vocoder type

(top-10 submissions)



DF results: hidden track

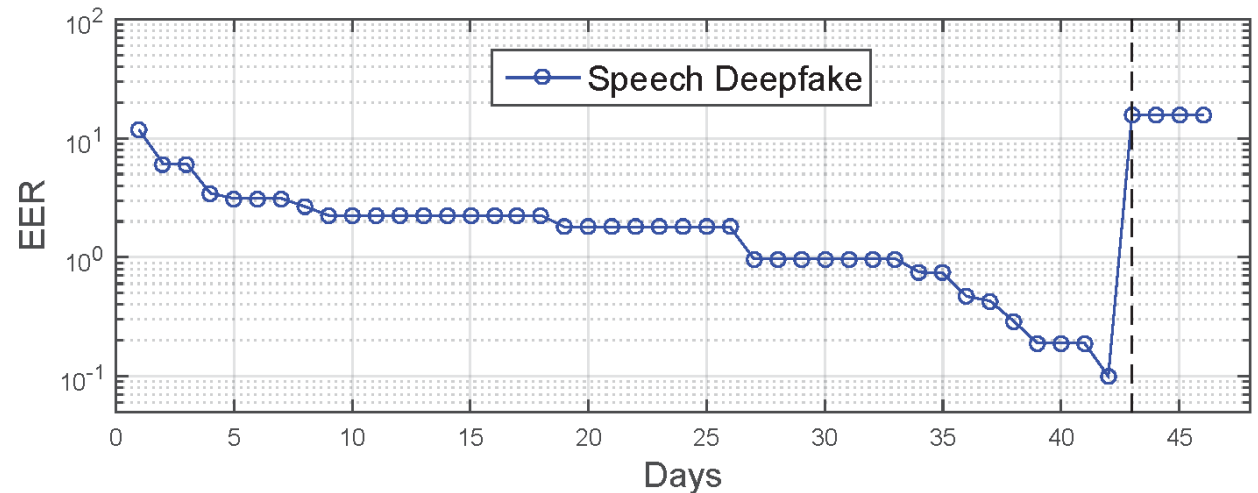
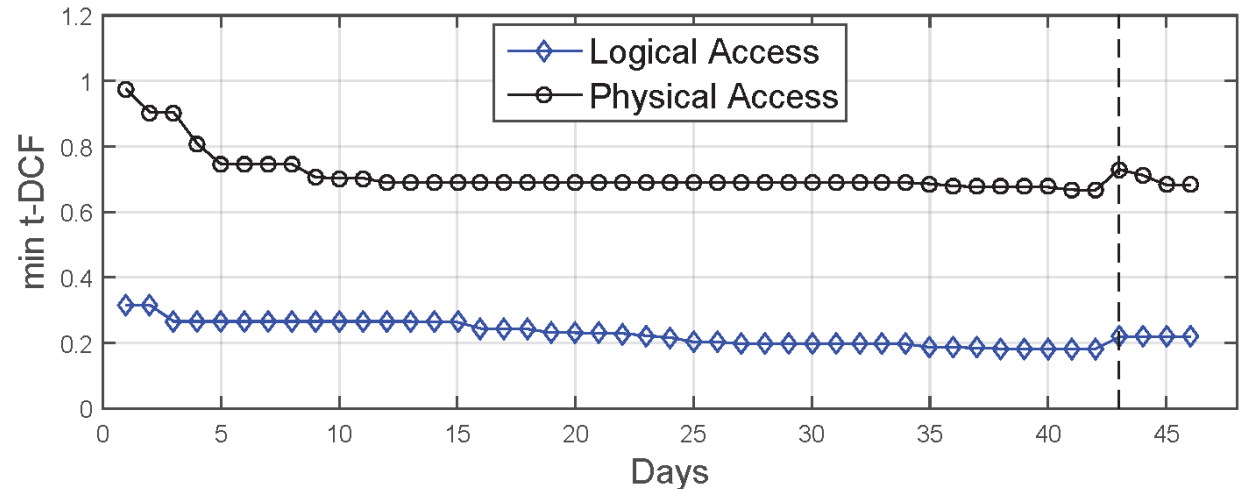
(top-10 submissions)



Conclusions

Overall results

- On the progress set, the reduction in min t-DCF amounts to 42% and 32% on the LA and PA tasks.
- On the DF task, EER was reduced from 11.6% to 0.10% during the progress phase, which proven to be illusive when the EER shoot up to 15.6% in the evaluation phase.

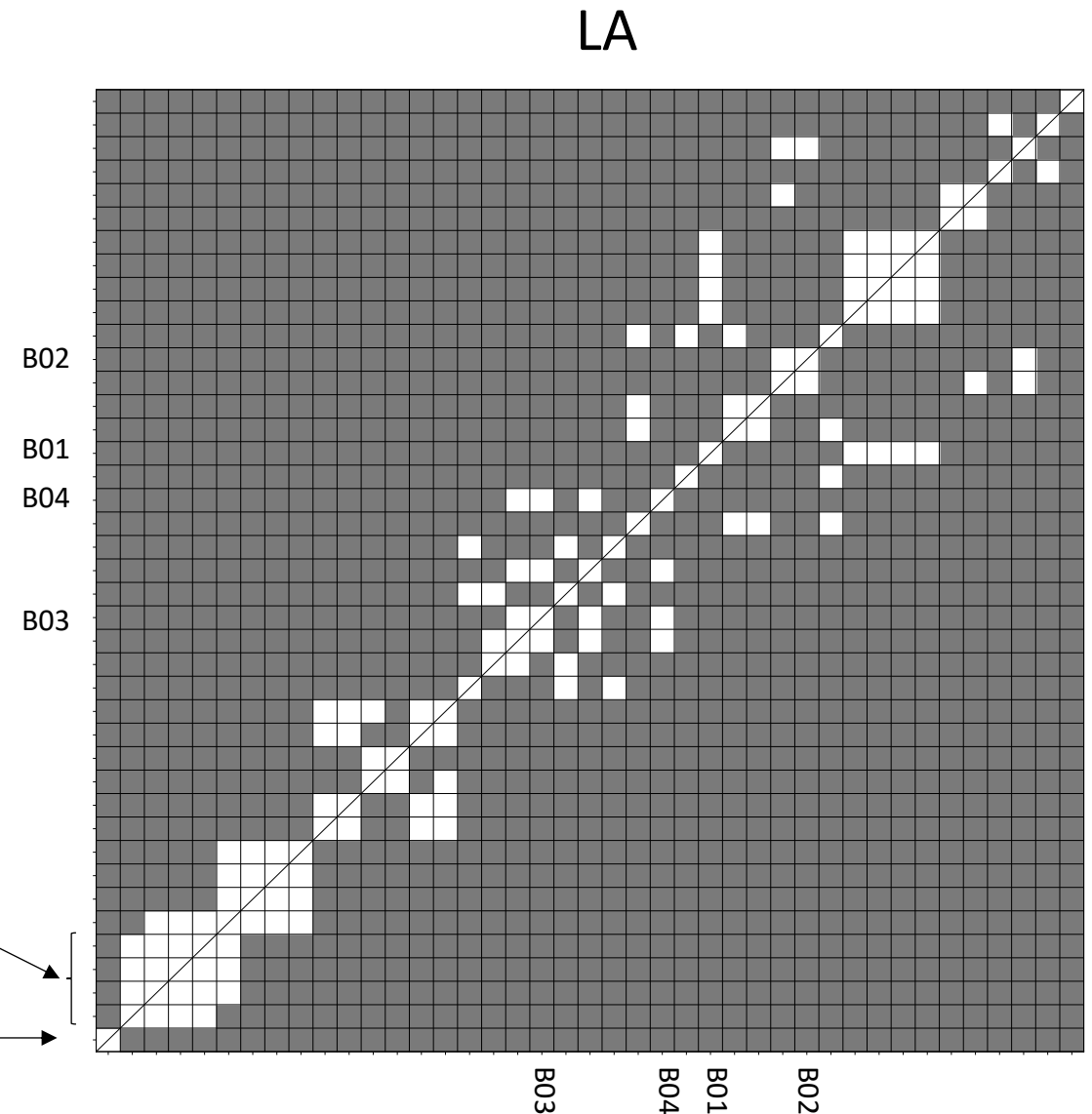


Statistical significance

- Pairwise significant test
 - On the basis of EERs [7]
 - Holm-Bonferroni correction applied
- Grey block indicates statistically significant difference at $\alpha = 0.05$
- Otherwise, block is in white

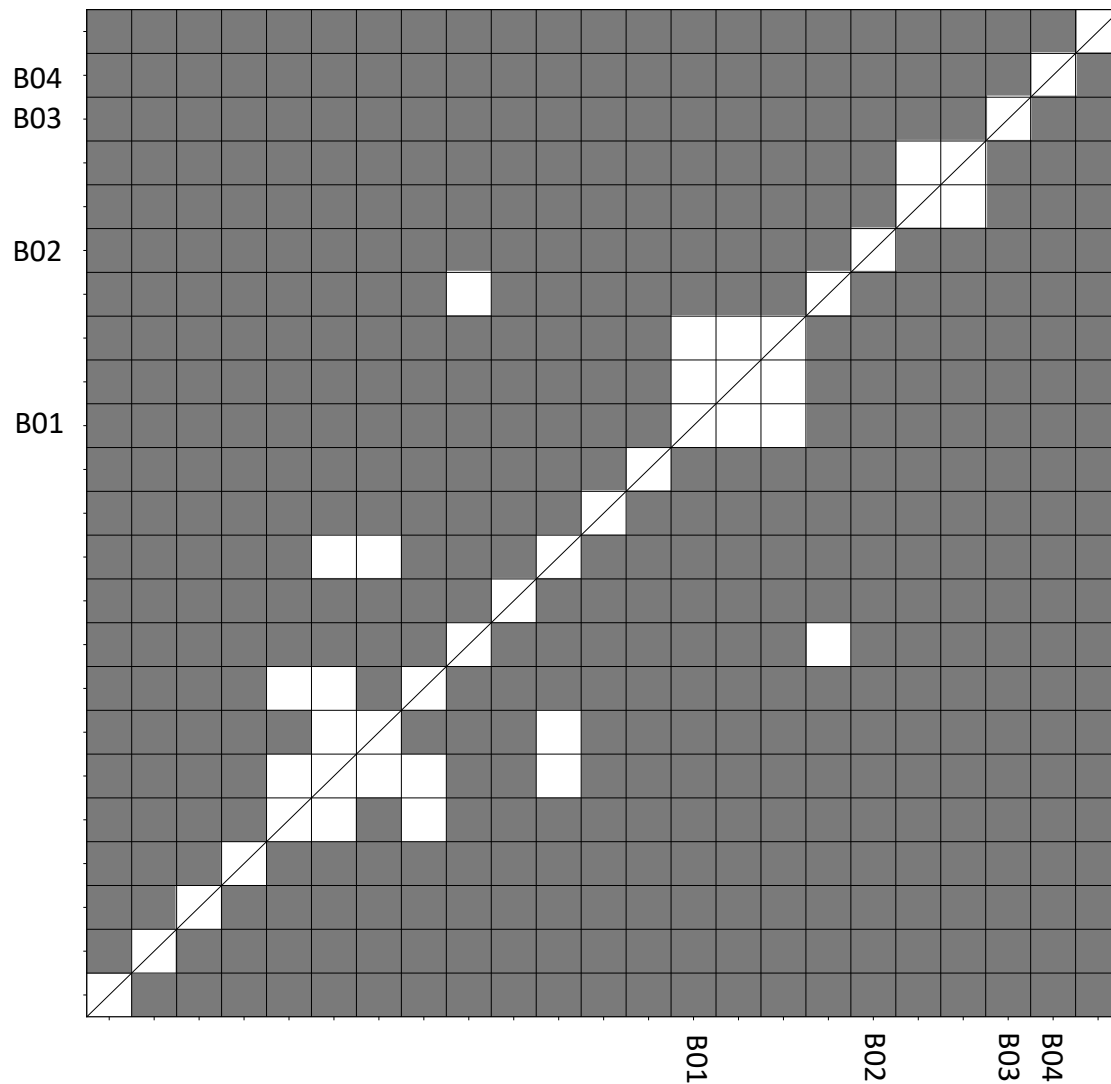
Top2-4 submissions are not statistically significantly different from each other

Top-1 submission is different from others

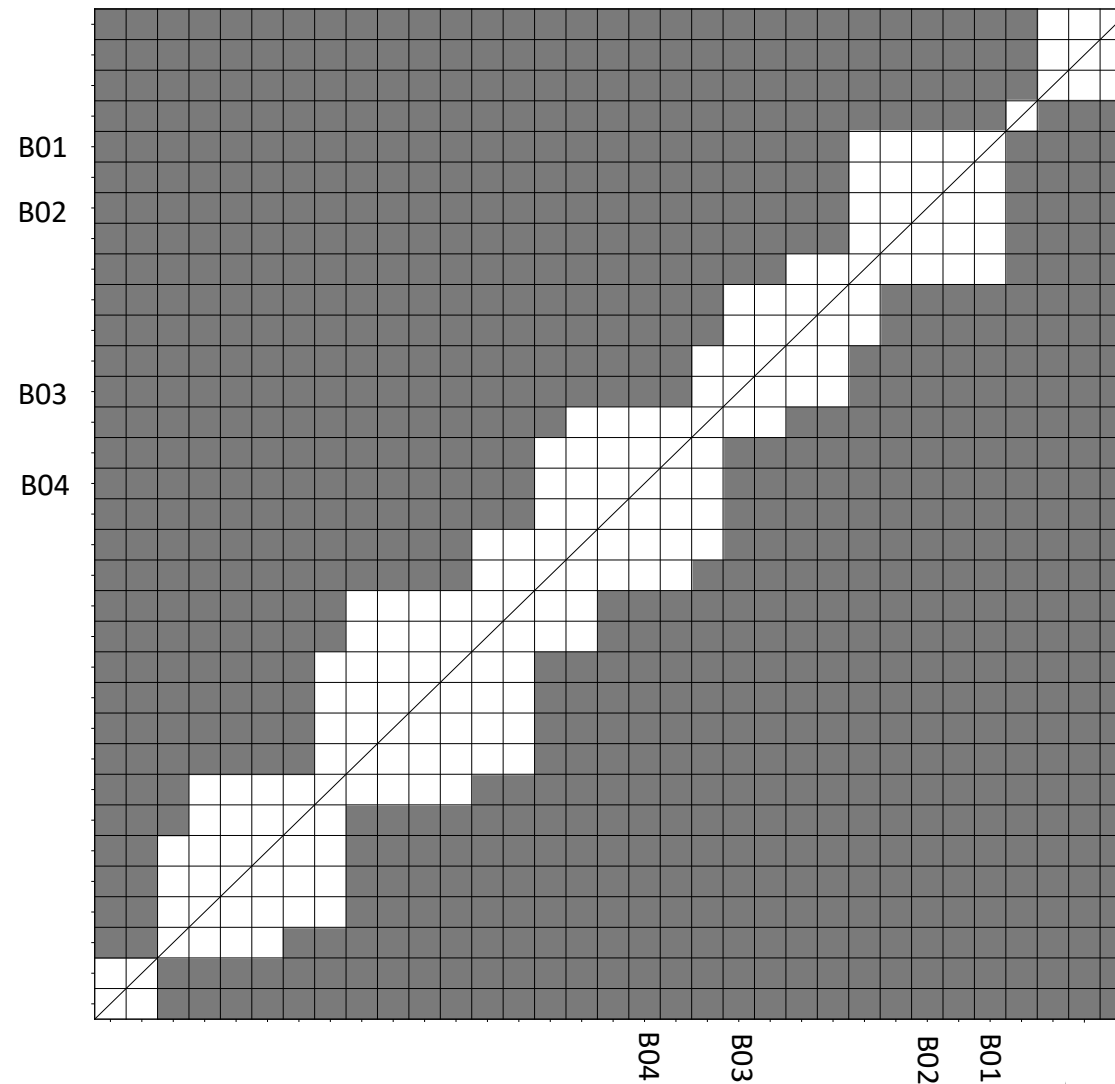


Statistical significance

PA



DF



Findings

- substantial improvements over baselines
- performance close to the ASV floor (LA)
 - despite new channel variability
 - despite absence of training/dev data
- challenges remain (esp. PA)
 - meta-data (e.g. room conditions) might be needed to improve performance
 - use of simulated data to learn classifiers capable of detecting real PA attacks
- some gaps between performance for progress and eval. set (esp. DF)
 - source dataset & compression quality are key factors
- successful adoption of new format, inc. CodaLab & leaderboard
- **encouraging results, despite increased difficulty**

Acknowledgement

Contribution to ASVspoof 2021 LA database (LA-C3 condition)



- We wish to thank:
 - contributors
 - authors/presenters
 - participants
 - reviewers

Contribution to ASVspoof 2019 LA database



Special thanks to Sébastien Le Maguer for preparing the workshop proceedings now available from the ISCA archive