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Use of Speaker Recognition Approaches for Learning and Evaluating Embedding Representations of Musical Instrument Sounds

Xuan Shi¹, Erica Cooper², Junichi Yamagishi²

¹ University of Southern California

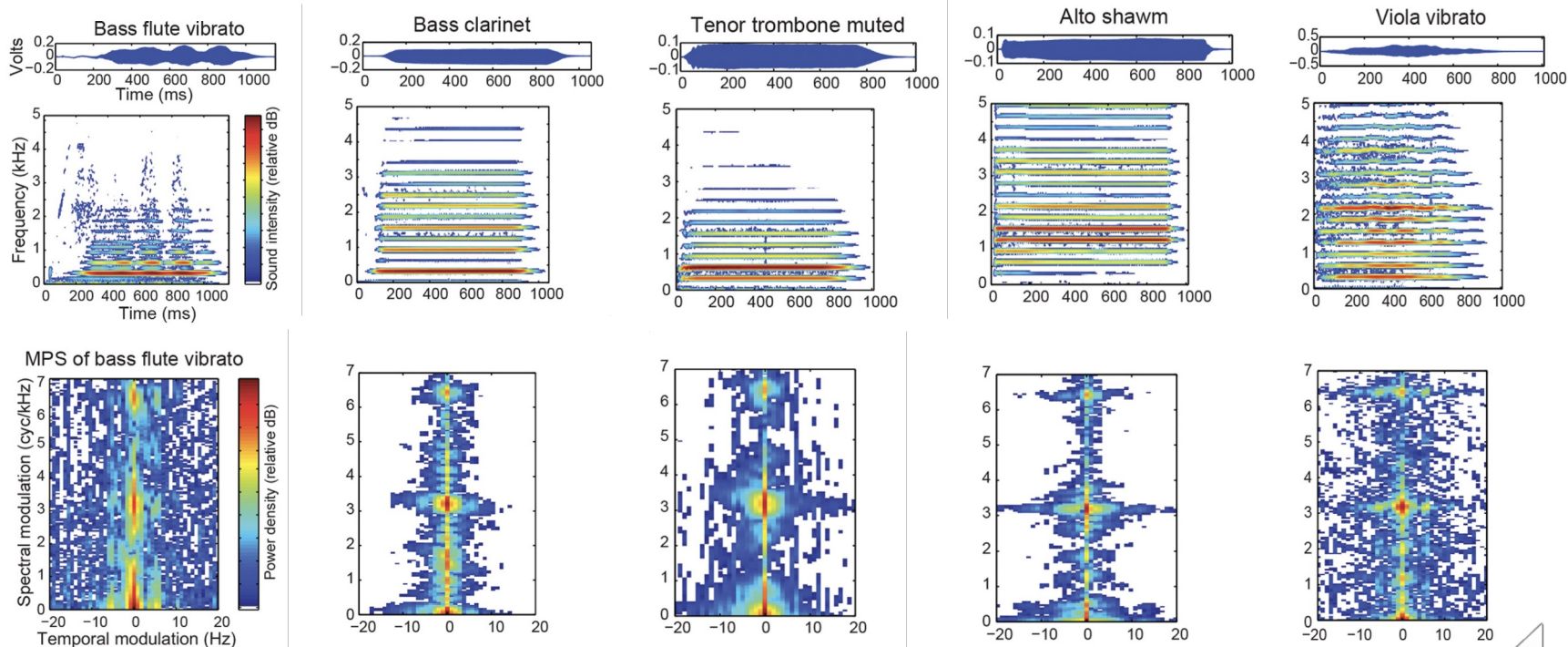
² National Institute of Informatics (NII), Japan



IEEE/ACM Transactions on Audio, Speech and Language Processing
Volume 30, pp 367–377, <https://doi.org/10.1109/TASLP.2022.3140549>



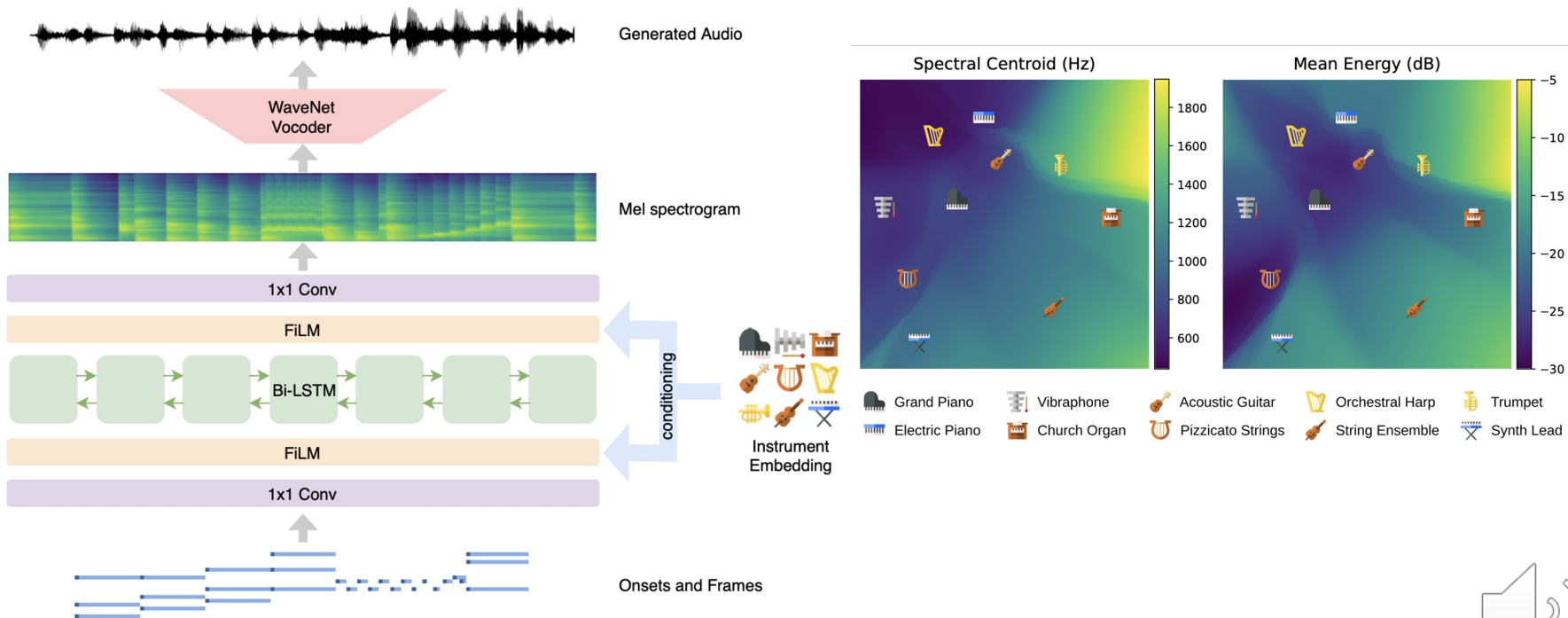
Motivation – Musical Instrument Audio Perception



[1] Elliott, Taffeta M., Liberty S. Hamilton, and Frédéric E. Theunissen. "Acoustic structure of the five perceptual dimensions of timbre in orchestral instrument tones." *The Journal of the Acoustical Society of America* 133.1 (2013): 389-404.



Motivation – Musical Instrument Audio Synthesis



[2] Kim, Jong Wook, et al. "Neural music synthesis for flexible timbre control." *IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)*. IEEE, 2019.



Questions

- ❖ Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?
- ❖ Q2: If we answer yes to Q1, considering the **differences** between speech and music, how can we narrow the gap between them?
- ❖ Q3: In the embeddings extracted from instrument recognition, do they only encode timbre information?



Questions

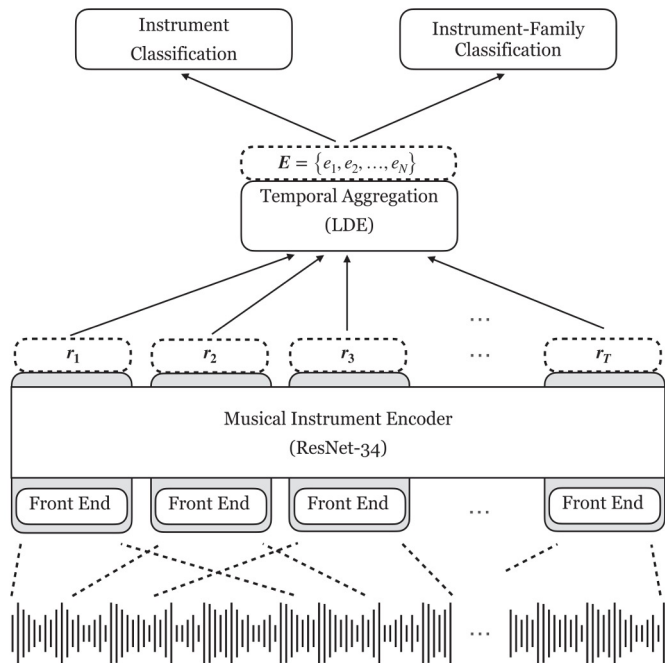
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- ❖ Q2: If we answer yes to Q1, considering the **differences** between speech and music, how can we narrow the gap between them?
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Methods

Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?

- Architecture



Borrow Ideas from Auto Speaker Verification (ASV)

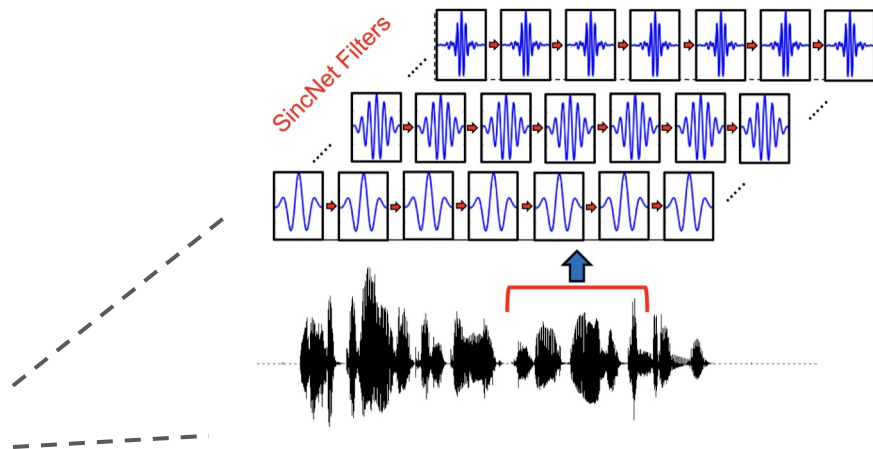
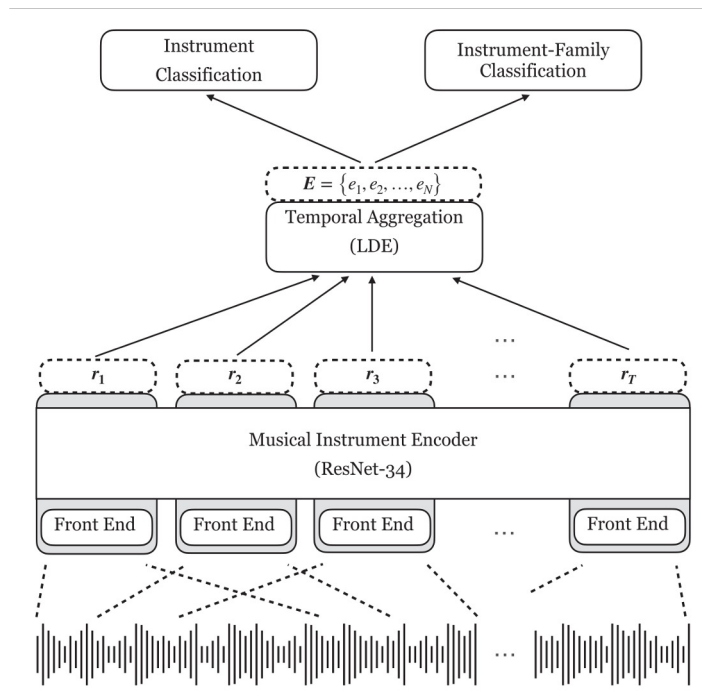
- Front End: SincNet
- Feature Transformation: ResNet34
- Feature Aggregation: Learnable Dictionary Encoding (LDE)
- Classification: Angular Softmax



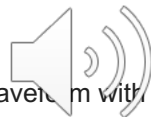
Methods

Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?

- SincNet



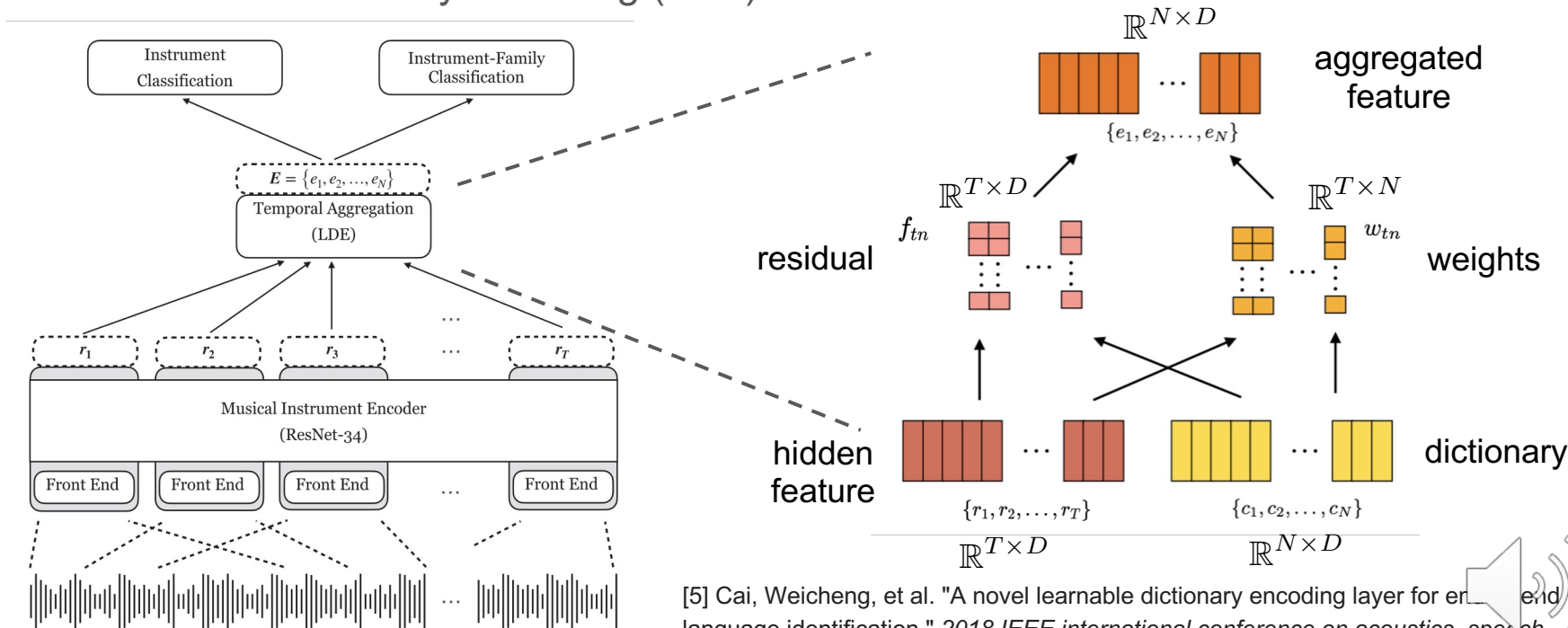
[4] Ravanelli, Mirco, and Yoshua Bengio. "Speaker recognition from raw waveform with sincnet." *2018 IEEE Spoken Language Technology Workshop (SLT)*. IEEE, 2018.



Methods

Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?

- Learnable Dictionary Encoding (LDE)

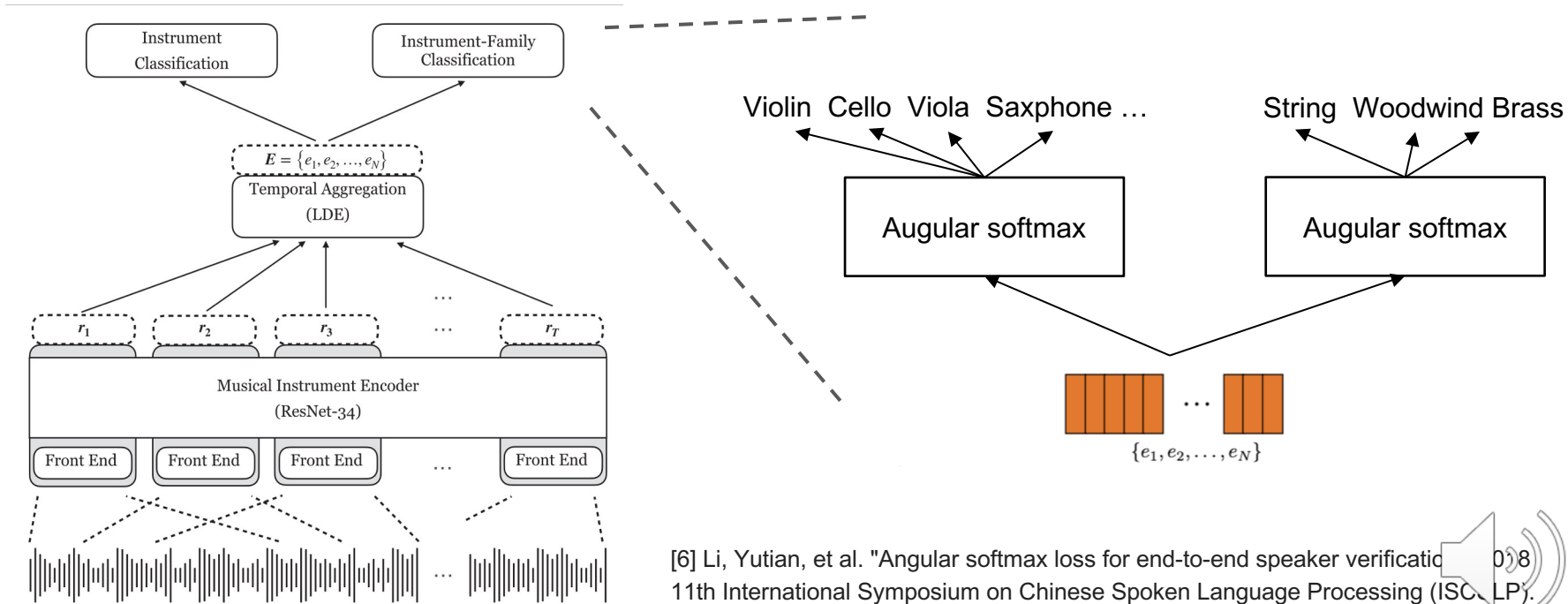


[5] Cai, Weicheng, et al. "A novel learnable dictionary encoding layer for end-to-end language identification." *2018 IEEE international conference on acoustics, speech and signal processing (ICASSP)*. IEEE, 2018.

Methods

Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?

- Classification: Angular Softmax

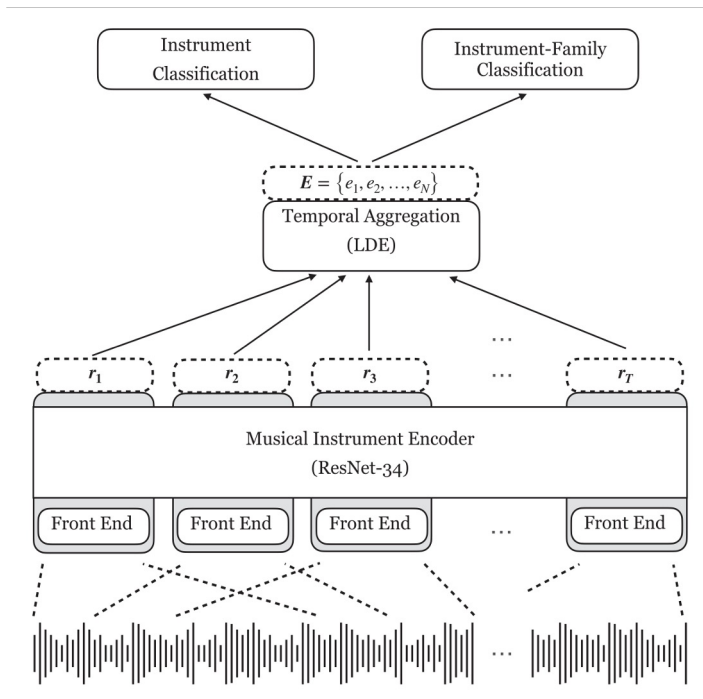


[6] Li, Yutian, et al. "Angular softmax loss for end-to-end speaker verification." 2018 11th International Symposium on Chinese Spoken Language Processing (ISCSLP). IEEE, 2018.

Methods

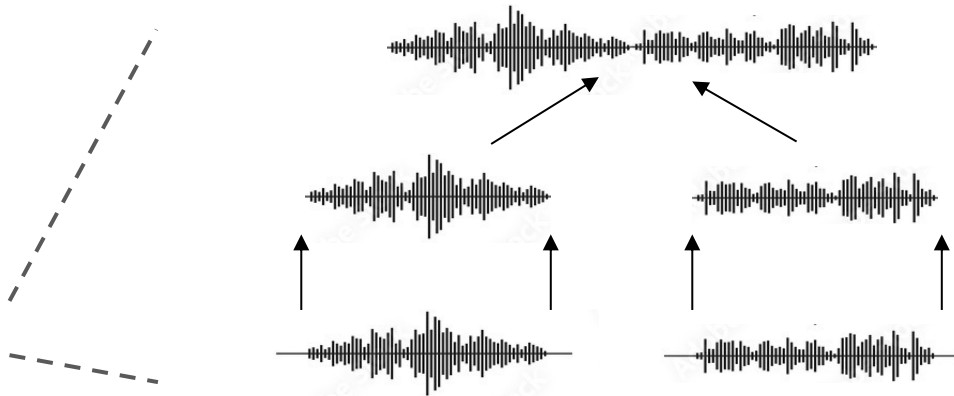
Q1: Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?

- Training with data augmentation



Data augmentation by concatenating notes

- Remove silent segments
- Concatenate notes from the same instrument



Experiments

- Datasets

	NSynth	RWC instrument
Categories in database	1,006	45
Categories in training set	953	45
Categories in valid. set	53	30
Categories in test set	53	30
Samples in database	305,979	1556
Samples in training set	289,205	1144
Samples in valid. set	12,678	209
Samples in test set	4,096	203
Total playback time (with silence)	340.0 hours	71.7 hours

[6] Engel, Jesse, et al. "Neural audio synthesis of musical notes with WaveNet autoencoders." *ICML*. PMLR, 2017.

[7] Goto, Masataka, et al. "RWC Music Database: Popular, Classical and Jazz Music Databases." *ISMIR*. Vol. 2. 2002.



Experiments

- Metric: equal error rate (EER)
- Results of ablation study

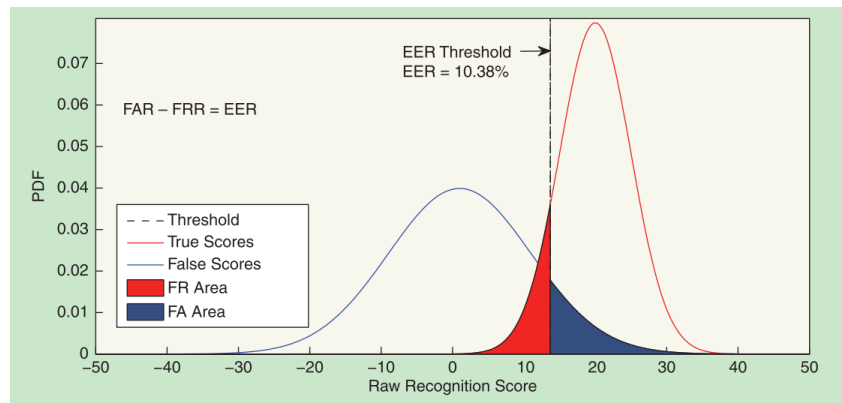


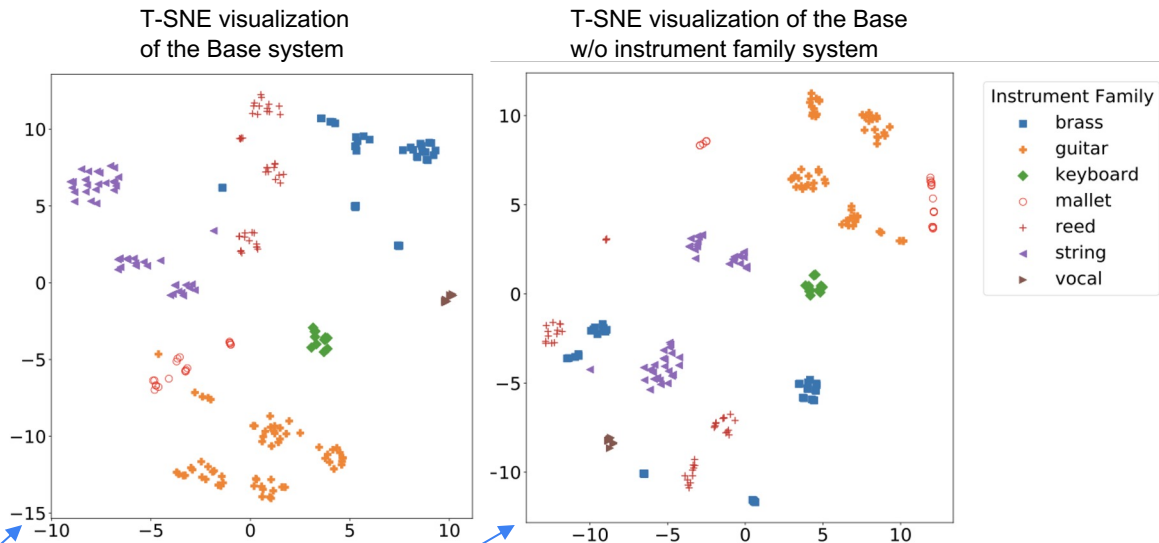
Fig.10 of [7]

System	NSynth EER (%) ↓	RWC EER (%) ↓	Average EER (%) ↓
Base	3.74 ± 0.37	1.03 ± 0.11	2.39
Base w/o data augmentation	7.58 ± 2.34	2.22 ± 0.29	4.90
Base w/o instrument family	3.14 ± 0.34	1.12 ± 0.20	2.13
Base w/o A-softmax	4.60 ± 0.23	2.44 ± 0.08	3.52



Experiments

- Results of ablation study



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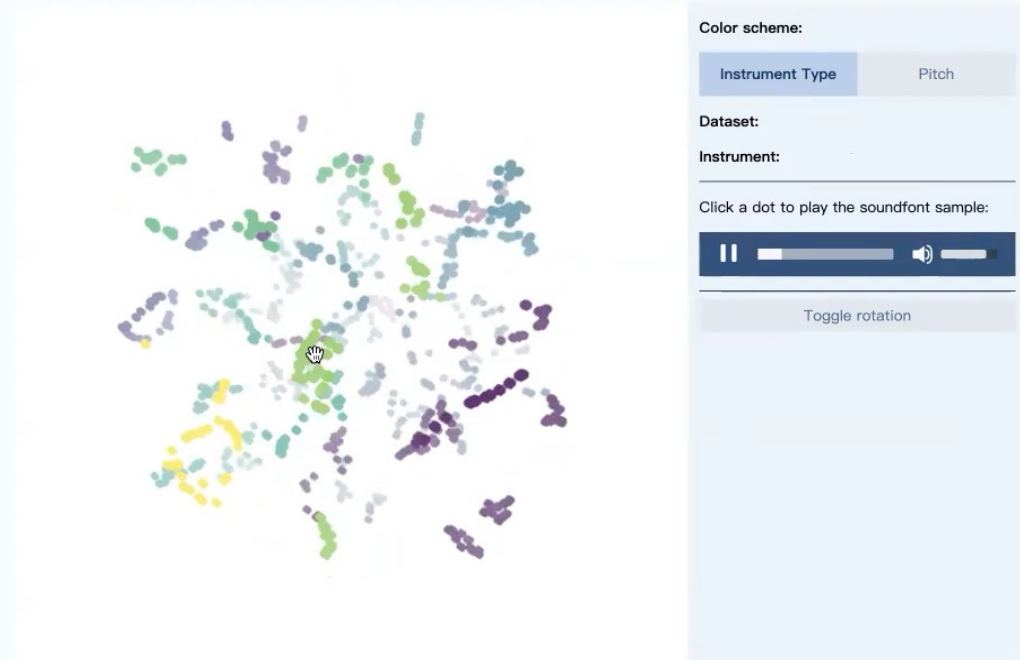


Musical Instrument Recognition Model [\[Paper\]](#)

Xuan Shi¹, Erica Cooper², Junichi Yamagishi²

¹University of Southern California, USA ²National Institute of Informatics, Japan

musical instrument embeddings visualization

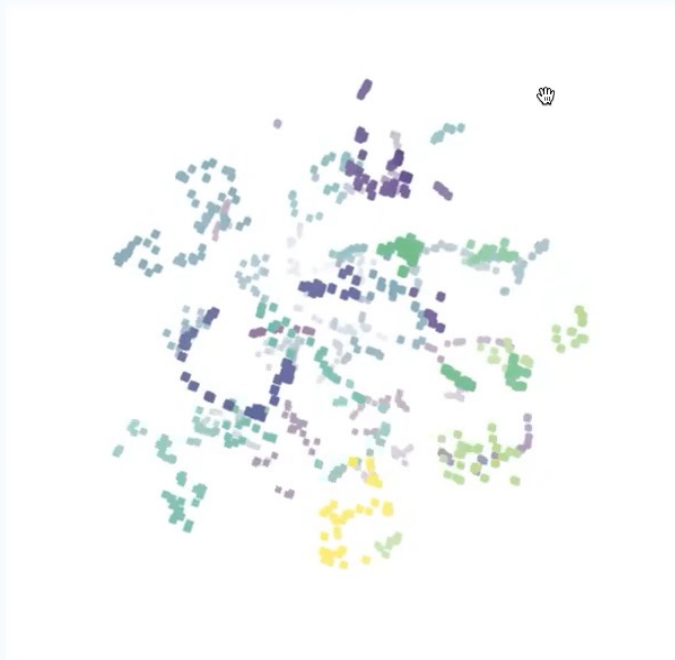


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musical instrument embeddings visualization



Color scheme:

Instrument Type

Pitch

Dataset:

Instrument:

Click a dot to play the soundfont sample:



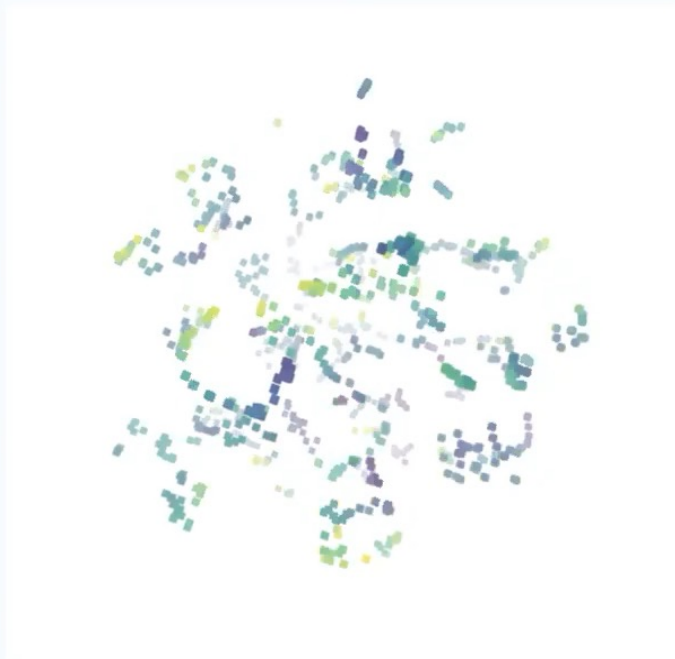
Toggle rotation

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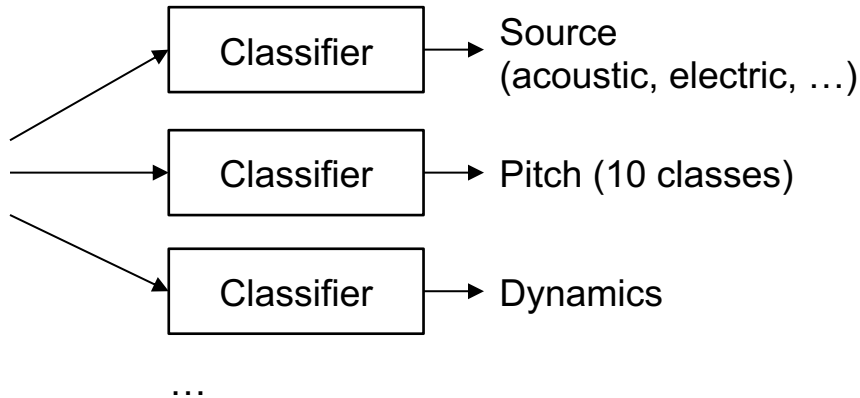
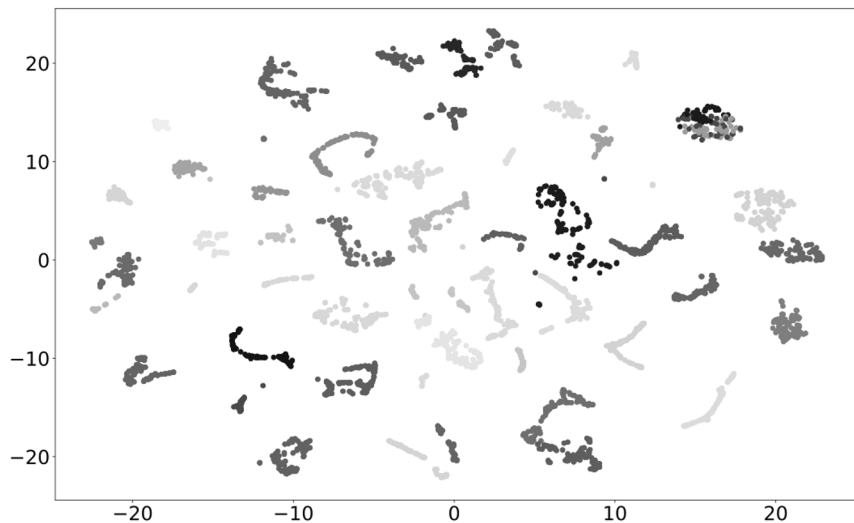


Toggle rotation

Experiments

Q3: In the embeddings extracted from instrument recognition, do they only encode timbre information?

- Probing Logits



Classifier:

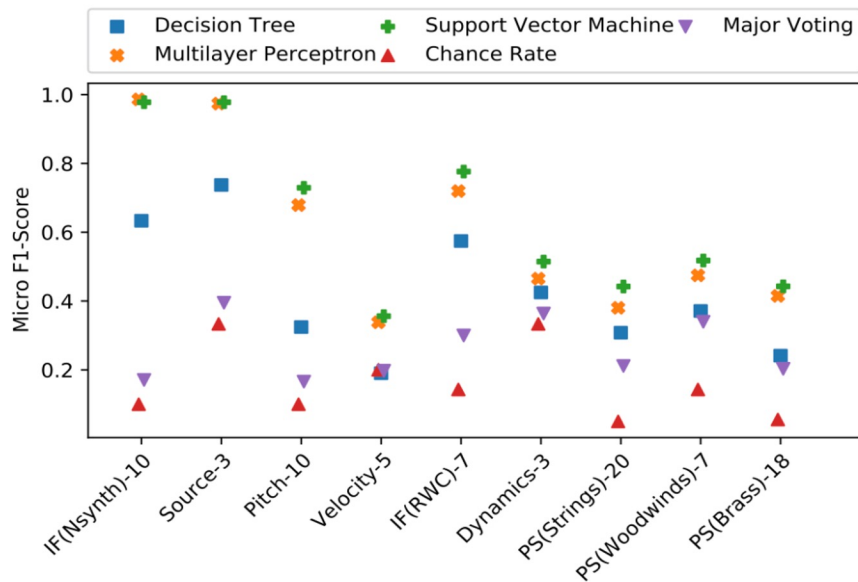
- Machine learning: Decision Tree, Support Vector Machine, Multilayer Perceptron
- Baselines: Majority Voting, Chance Rate

Experiments

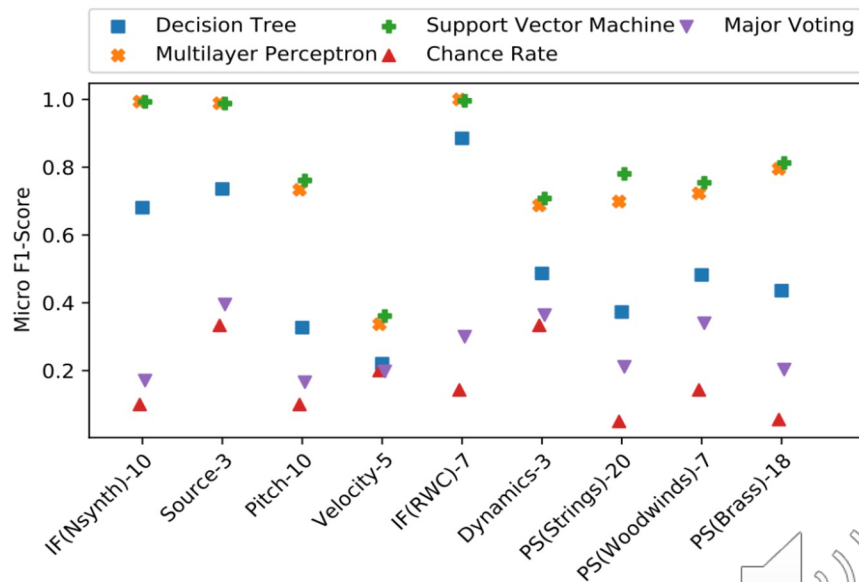
Q3: In the embeddings extracted from instrument recognition, do they only encode timbre information?

- Probing Logits

Embedding vectors contain information of instrument family



(a) Initialization using the Mel filterbank



(b) Initialization using the CQT filterbank

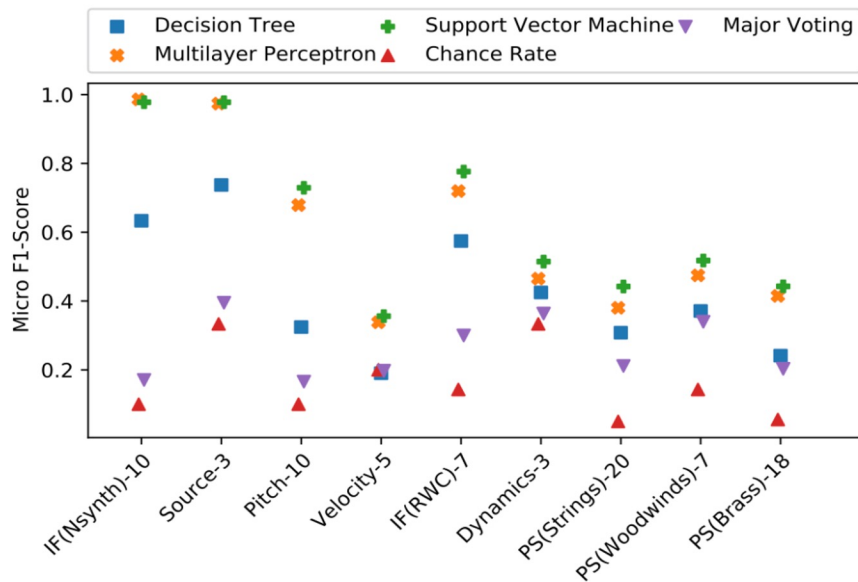


Experiments

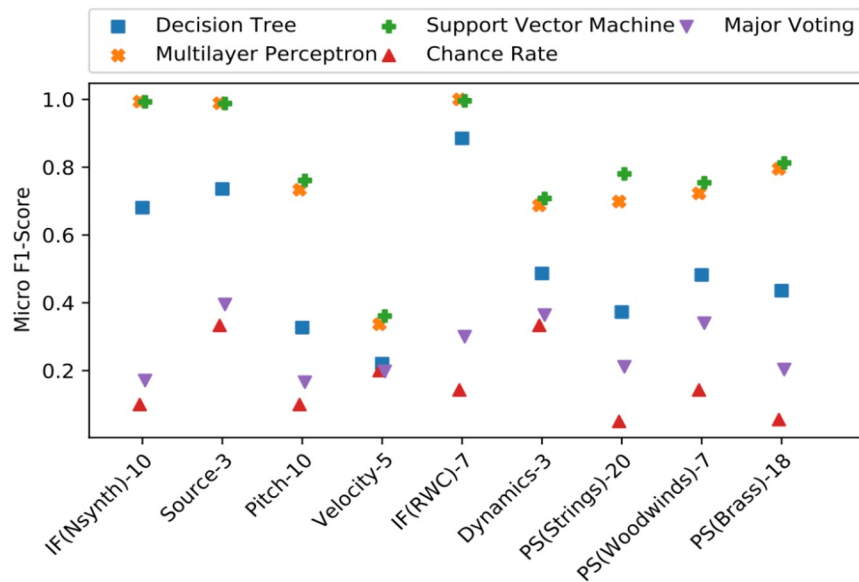
Q3: In the embeddings extracted from instrument recognition, do they only encode timbre information?

- Probing Logits

Embedding vectors contain source and pitch information



(a) Initialization using the Mel filterbank



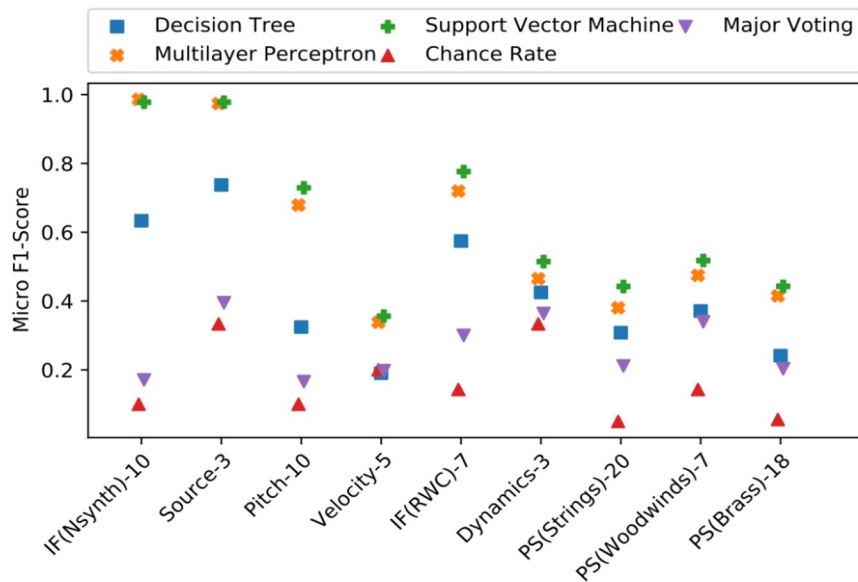
(b) Initialization using the CQT filterbank

Experiments

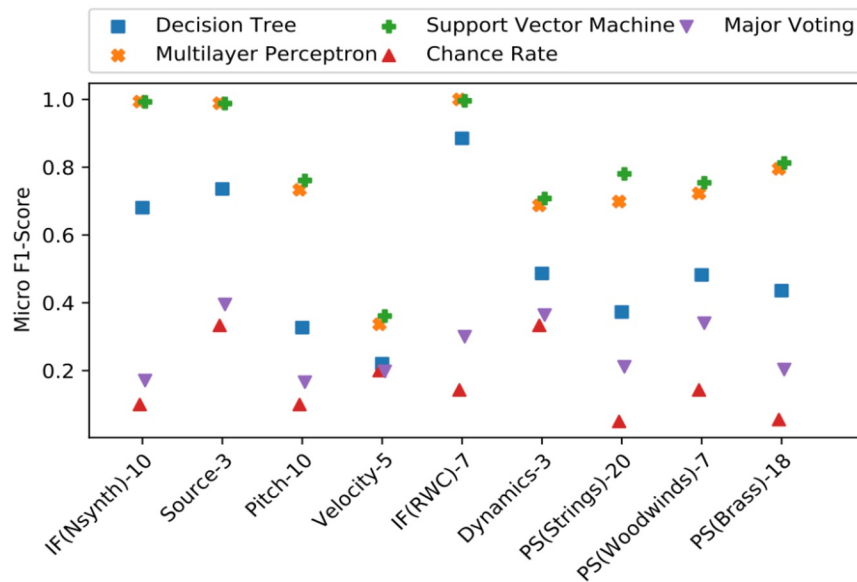
Q3: In the embeddings extracted from instrument recognition, do they only encode timbre information?

- Probing Logits

Embedding vectors contain less information on velocity



(a) Initialization using the Mel filterbank



(b) Initialization using the CQT filterbank

Conclusion

- ❖ Is it possible to use End-to-End **speaker recognition** methods to train End-to-End **musical instrument recognition**?
 - **Yes!** ASV techniques (SincNet, LDE, ...) -> construct meaningful embeddings for unseen instruments
- ❖ In the embeddings extracted from instrument recognition, do they only encode timbre information?
 - **No!** Meta information is encoded with different scale, such as source, pitch, and playing style.





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Thank you

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Code: https://github.com/Alexuan/musical_instrument_embedding

MIDI2Audio Project Link: <https://nii-yamagishilab.github.io/sample-midi-to-audio/>

