

# MIDI-VALLE: Improving Expressive Piano Performance Synthesis Through Neural Codec Language Modelling



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## Expressive Performance Synthesis

**Objective:** Synthesise **expressive piano performance audio** from **performance MIDI**.

### Challenges

- ❑ **Generalisation:** Difficulty in handling unseen timbres, styles, and acoustic environments.
- ❑ **Control:** No fine control over output acoustic characteristics.
- ❑ **Integration:** Differences in how EPR (e.g. tokenization; feature encoding) and EPS models (piano-rolls) represent MIDI cause inconsistencies, reducing synthesis quality.

## Why VALL-E<sup>[1]</sup> for EPS?

- ❑ Employs **EnCodec**<sup>[2]</sup> to compress and tokenise audio, allowing training on larger, more diverse datasets to improve generalisation
- ❑ **Token-based discrete modelling** aligns symbolic MIDI and audio representations more consistently
- ❑ Supports **zero-shot** adaptation by conditioning on short audio prompts, enabling control over acoustical conditions
- ❑ Proven effectiveness in **high-fidelity** and expressive text-to-speech synthesis.

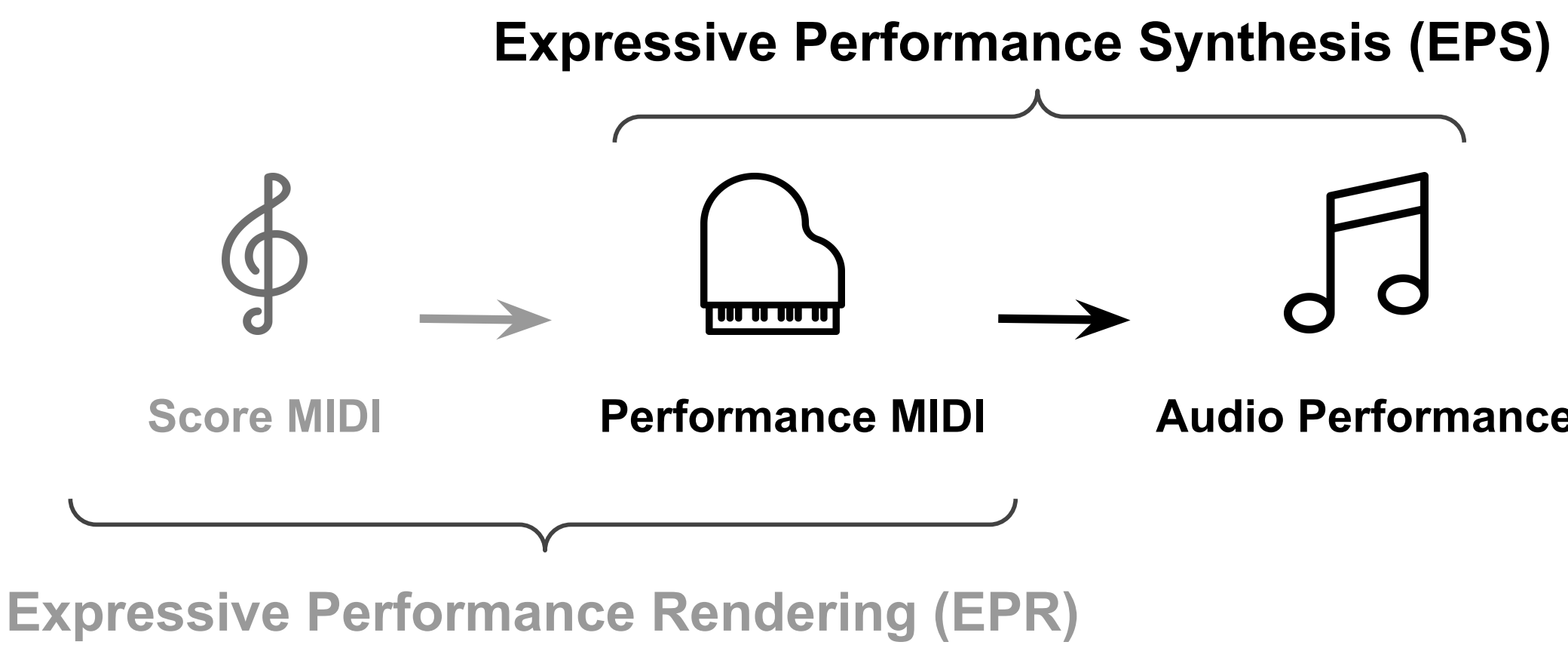
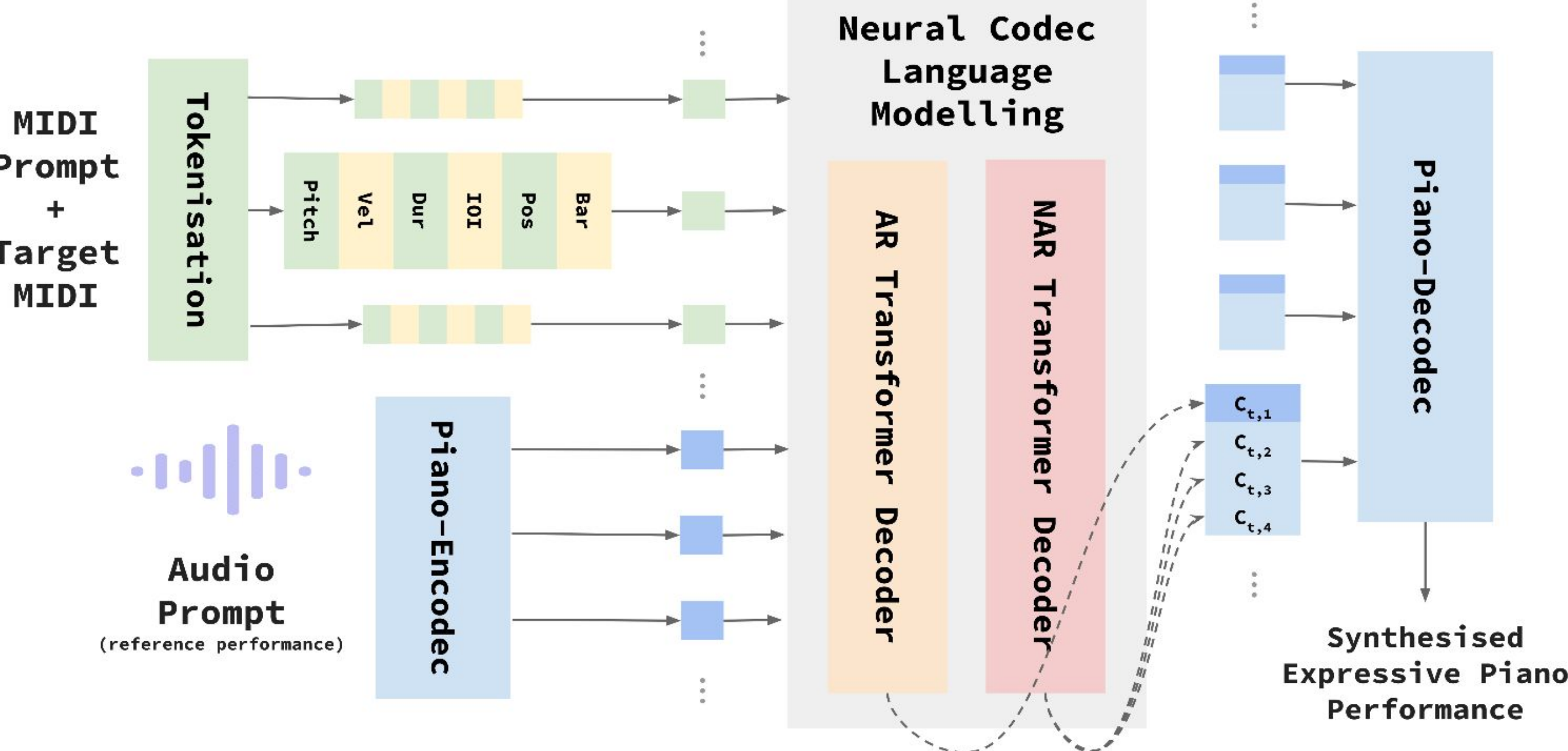
## Proposed Method

### Audio and MIDI Tokenisation

- ❑ **Audio** : we **fine-tuned EnCodec** from MusicGen<sup>[3]</sup> on ATEPP dataset to create **Piano-Encodec**. It uses residual vector quantisation to produce discrete audio tokens as 4 codebooks.
- ❑ **MIDI** : we uses the Octuple<sup>[4]</sup> MIDI representation, encoding each note with features and includes **IOI tokens** to explicitly model expressive onset timing.

### Model Architecture

#### MIDI-VALLE



Scan for Demo



Scan for Paper

## Evaluation and Results

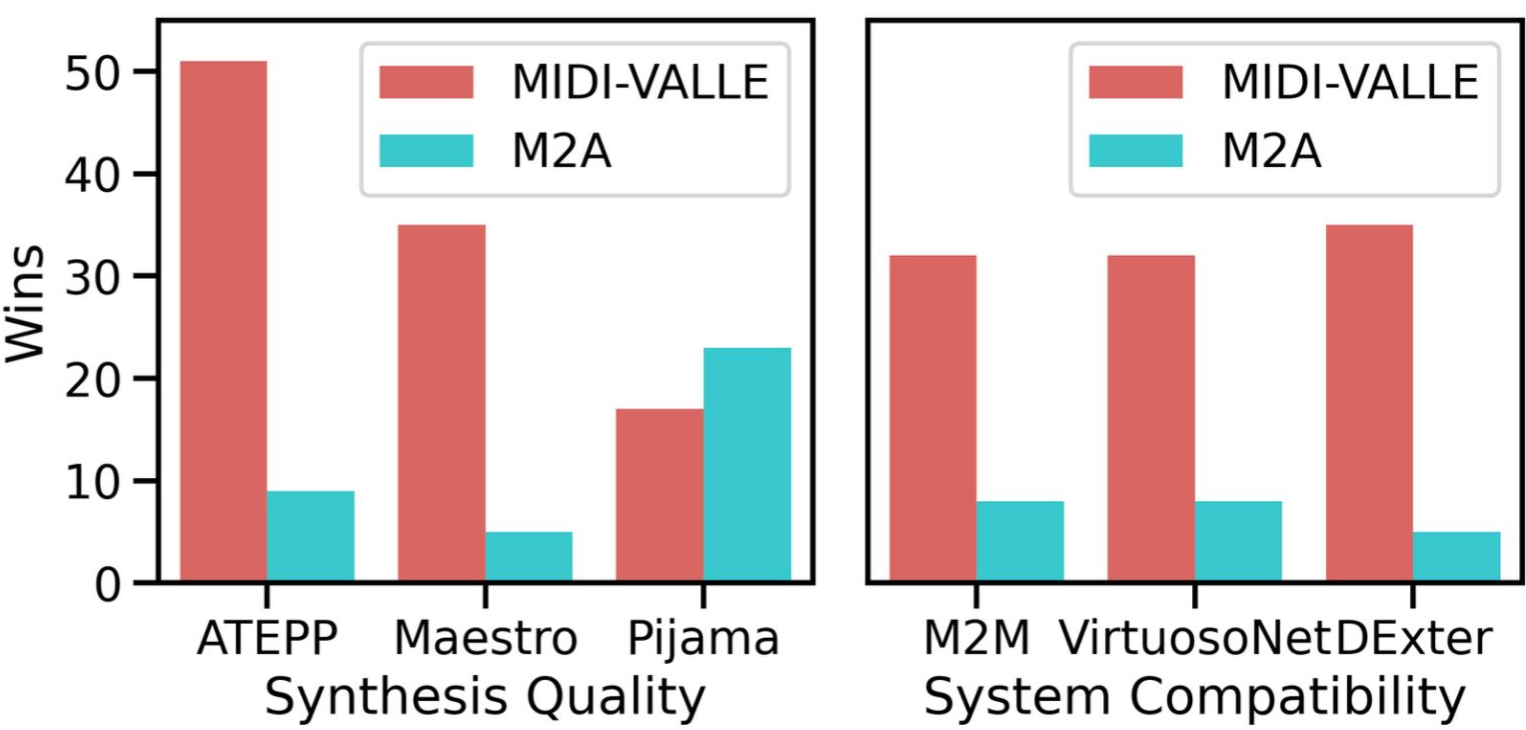
Model	Dataset	FAD ↓	Spec. ↓	Chroma ↓
Encodec [21]	ATEPP	–	0.304 ± .005	0.478 ± .011
	ATEPP	0.685	0.123 ± .002	0.140 ± .002
Piano-Enc.	Maestro	0.984	0.135 ± .002	0.139 ± .001
	Pijama	1.133	0.143 ± .003	0.137 ± .001

- ❑ Piano-Encodec fine-tuned on ATEPP dramatically reduces spectrogram distortion and chroma distortion compared with Encodec.
- ❑ The model generalises well, achieving similarly strong reconstruction quality on Maestro and Pijama despite being trained only on ATEPP.

- ❑ MIDI-VALLE outperforms M2A on ATEPP and Maestro, reducing FAD by over 75% and showing closer alignment to reconstructed audio.
- ❑ While both models face challenges on Pijama, MIDI-VALLE still achieves lower FAD, suggesting better timbral preservation despite higher harmonic distortions.
- ❑ MIDI-VALLE's lower FAD against reconstructions than against ground truth highlights its closer fit to quantised embeddings than to raw performance audio.

Model	Ref.	FAD ↓	Spec. ↓	Chroma ↓
ATEPP				
M2A [3]	GT <sup>1</sup>	11.014	0.218 ± .005	0.421 ± .017
	RC <sup>2</sup>	11.463	0.214 ± .004	0.464 ± .017
MV	GT	3.329	0.219 ± .005	0.436 ± .012
	RC	2.659	0.199 ± .005	0.442 ± .012
Maestro				
M2A [3]	GT	34.479	0.230 ± .003	0.387 ± .007
	RC	33.753	0.224 ± .003	0.427 ± .007
MV	GT	11.281	0.231 ± .004	0.428 ± .009
	RC	9.168	0.206 ± .003	0.420 ± .009
Pijama				
M2A [3]	GT	274.153	0.312 ± .010	0.471 ± .009
	RC	267.969	0.293 ± .008	0.509 ± .010
MV	GT	102.022	0.322 ± .010	0.558 ± .014
	RC	97.634	0.298 ± .009	0.584 ± .015

GT - Ground Truth  
RC - Reconstruction with Piano-Encoder  
MV - Generation from MIDI-VALLE



- ❑ Listening tests show MIDI-VALLE is preferred over M2A in synthesis quality for ATEPP and Maestro and in system compatibility overall, though M2A is favoured for jazz in Pijama.

## Conclusion

- ❑ We presented MIDI-VALLE, an EPS model based on neural codec language modelling, that achieves high-quality, expressive synthesis output.
- ❑ Future work will explore generalisation across more musical genres and examine the effects of model size and codebook design, and compare MIDI-VALLE with physical modelling and alternative audio codec approaches.

References  
[1] Chen, Sanyuan, et al. "Neural codec language models are zero-shot text to speech synthesizers." IEEE Transactions on Audio, Speech and Language Processing (2025).  
[2] Défossez, Alexandre, et al. "High Fidelity Neural Audio Compression." Transactions on Machine Learning Research.(2023)  
[3] Copet, Jade, et al. "Simple and controllable music generation." Advances in Neural Information Processing Systems 36 (2023): 47704-47720.  
[4] Zhu, Hongyuan, et al. "MusicBERT: A self-supervised learning of music representation." Proceedings of the 29th ACM International Conference on Multimedia. 2021.



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